



# 1<sup>st</sup> Workshop on Eye Tracking Techniques, Applications and Challenges

<https://vision.unipv.it/ettac2020/>

10 January 2021

In conjunction with



# Introduction

- Speaker: Gonzalo Garde Lecumberri
- Ph. D. Student in Public University of Navarre (UPNA), Spain
- Member of the Gaze Interaction for Everyone (GI4E) research group in the same university



# Synthetic gaze data augmentation for improved user calibration

Gonzalo Garde, Andoni Larumber-Bergera, Sonia Porta, Rafael Cabeza, Arantxa Villanueva



# Objectives

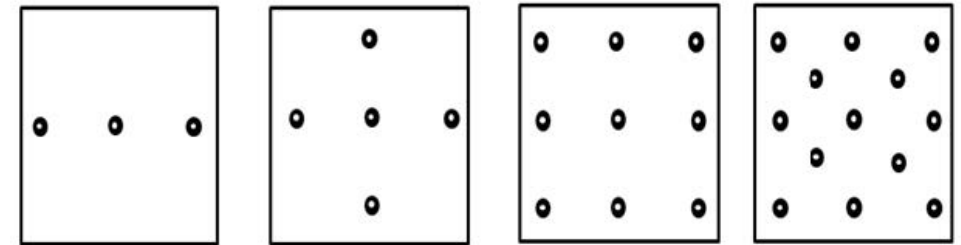
- To question the impact of the balance between generalization and personalization in Deep Learning-based Gaze Estimation solutions
- To study the effect of pretraining the model over different domains before training our system for our final application.



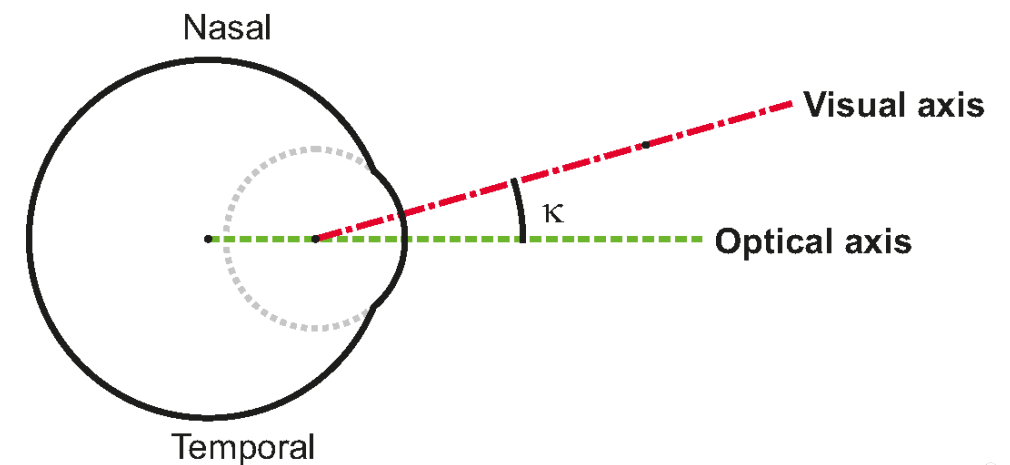
# Research introduction: calibration

In Gaze Estimation, personalization is achieved through calibration

To calibrate: adjust system using individual's intrinsic aspects



*Examples of grid of calibration based on points*



*Simplified model of the eye*



# Research introduction: high resolution – low resolution systems



*High resolution vs low resolution*

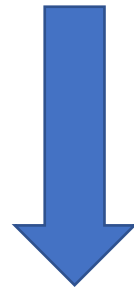
In both type of systems, calibration has proved to improve the obtained accuracy



# Research introduction: size limitations

Requisite to implement a Deep Learning solution: large enough databases

If learning in a supervised manner...



Requisite to implement a Deep Learning solution: large enough databases **correctly labelled**

Two possible solutions:

- Using synthetic databases or environments
- Pretraining a model in a different topic and using it as starting point (“transfer-learning”)



# Research introduction: transfer-learning

Basis: if a network learns to extract features from images to solve a task, part of these features can be handy to solve others image-related problems

The closer the original domain to the new one, the better the learning transference

Pretrained models in frameworks:





# Research design: databases

3 databases were needed, 2 for the pretraining of the model and 1 as target.

The logo for IMAGENET, featuring the word "IMAGENET" in a grey, sans-serif font. The letter "A" is replaced by a colorful icon of a molecular structure with three spheres (green, orange, red) connected by lines.

General-purpose  
database

U2Eyes

Close domain  
database

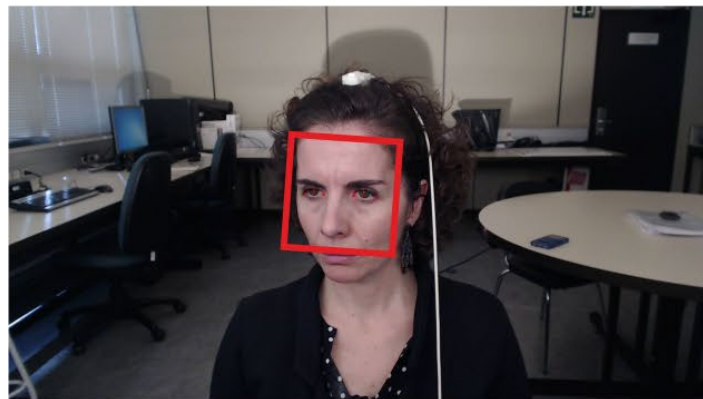
I2Head

Target database

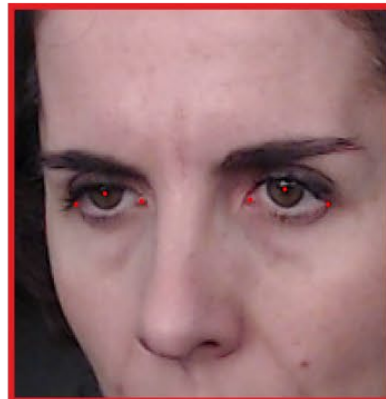
They were not used in this project directly. Our starting models were pre-trained over them



# Research design: images preprocessing



Ⓐ



Ⓑ



Ⓒ

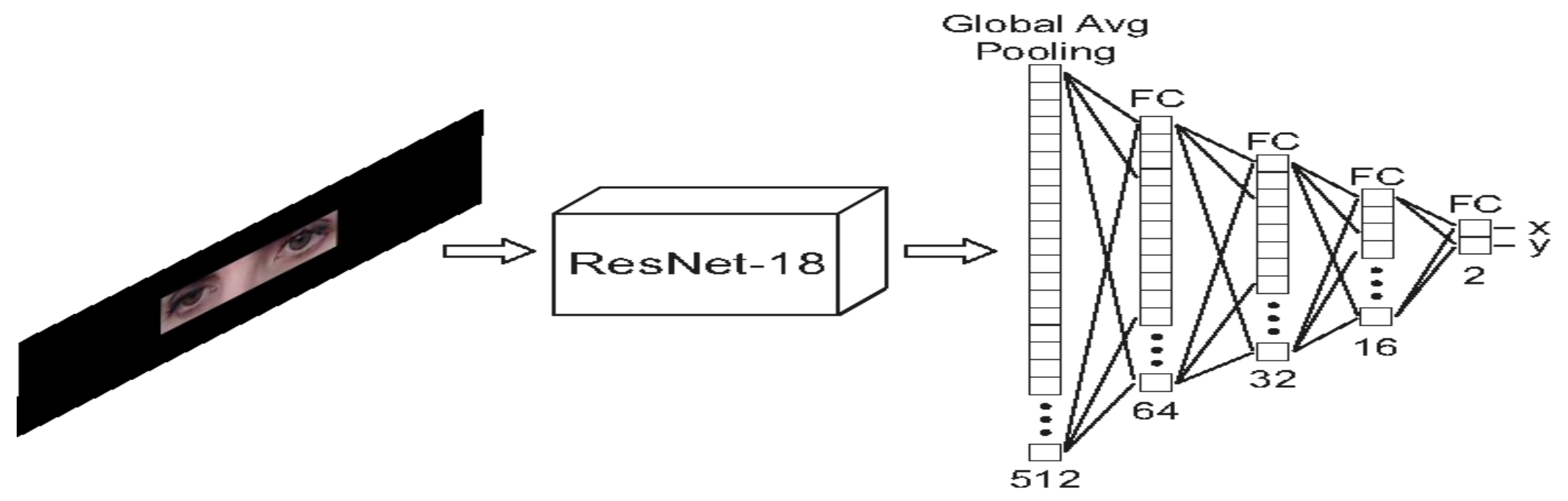


Ⓓ

*Image preprocessing*



# Research design: network architecture

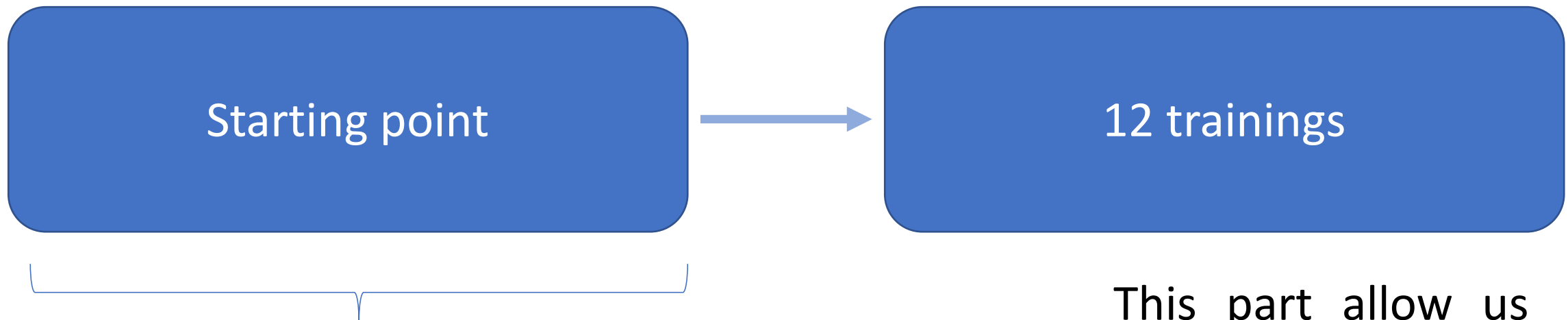


Network architecture



# Research design: training

The training process could be divided in two parts:



Select among two models\*:

- Model pretrained with U2Eyes
- Model with Resnet-18 weights from Imagenet

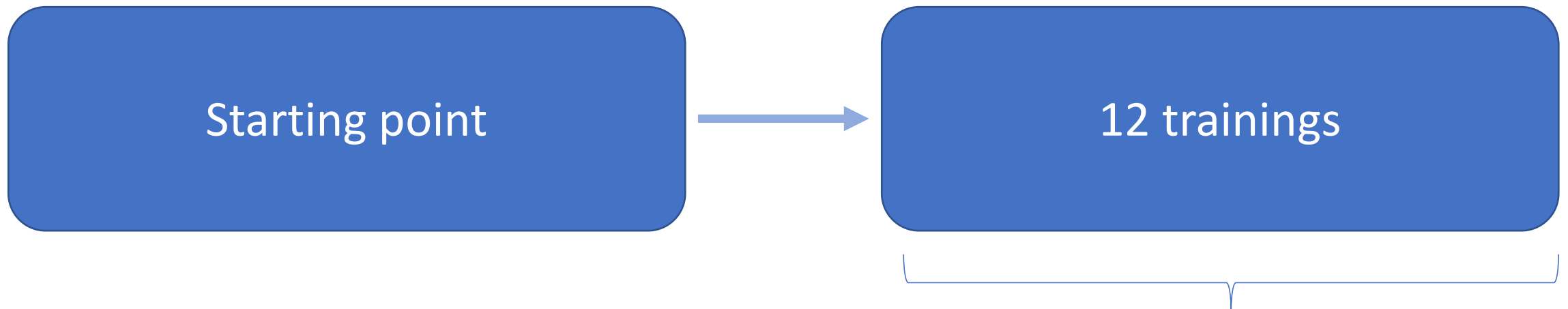
This part allow us to study the effect of transfer learning in different domains

\*<https://github.com/GonzaloGardeL/Synthetic-gaze-data-augmentation-for-improved-user-calibration>



# Research design: training

The training process could be divided in two parts:



The model is trained over images from I2Head. In these 12 variations, we change the nature of the training dataset from only calibration to calibration + generalization

With this block, we study the balance between generalization and personalization



# Research design: training

Model	Train	Calibration	Total Train	Test
	# Users/Images	# Users/Images	# Images	# Users/Images
<i>ImageNet</i>	K/K*130	1/34	K*130+34	1/130
<i>U2Eyes</i>	K/K*130	1/34	K*130+34	1/130

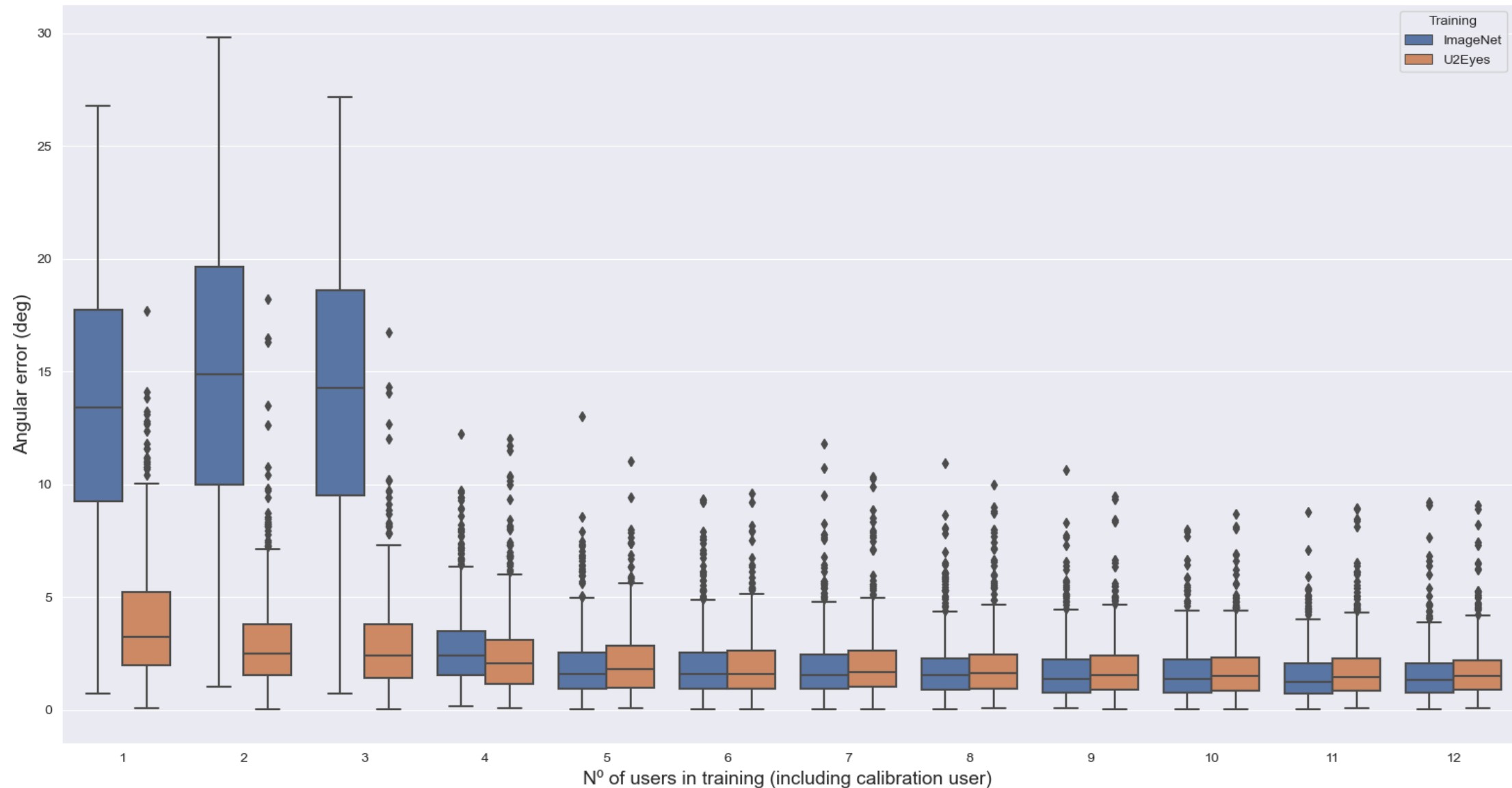
K varies from 0 (only calibration images in the training dataset) to 11 (calibration images + 11 additional users)

- Trained over 240 epochs
- Adam optimizer
- Euclidean distance of the real look-at-point and the estimated look-at-point

A learning rate Schedule based in Cyclic learning rate was used, although other could be used



# Research results



# Research results

Users in training	Mean (°)		Median (°)	
	Imagenet	U2Eyes	Imagenet	U2Eyes
1	13.615	<b>3.891</b>	13.401	<b>3.243</b>
2	<b>14.812</b>	2.967	<b>14.880</b>	2.522
3	14.069	2.861	14.255	2.404
4	2.867	2.488	2.567	2.149
5	2.004	2.149	1.631	1.867
6	2.028	1.965	1.675	1.667
7	1.987	2.039	1.617	1.746
8	1.877	1.968	1.639	1.724
9	1.758	1.860	1.471	1.611
10	1.681	1.818	1.412	1.588
11	1.615	1.777	<b>1.334</b>	<b>1.485</b>
12	<b>1.559</b>	<b>1.714</b>	1.344	1.486





# Research results: discussion

From the obtained results, we highlight two cases to study:

- Correlation number of training images – accuracy
- Comparison of the results obtained for each of the pretraining methods



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As the number of users decreases, the accuracy tend to worse

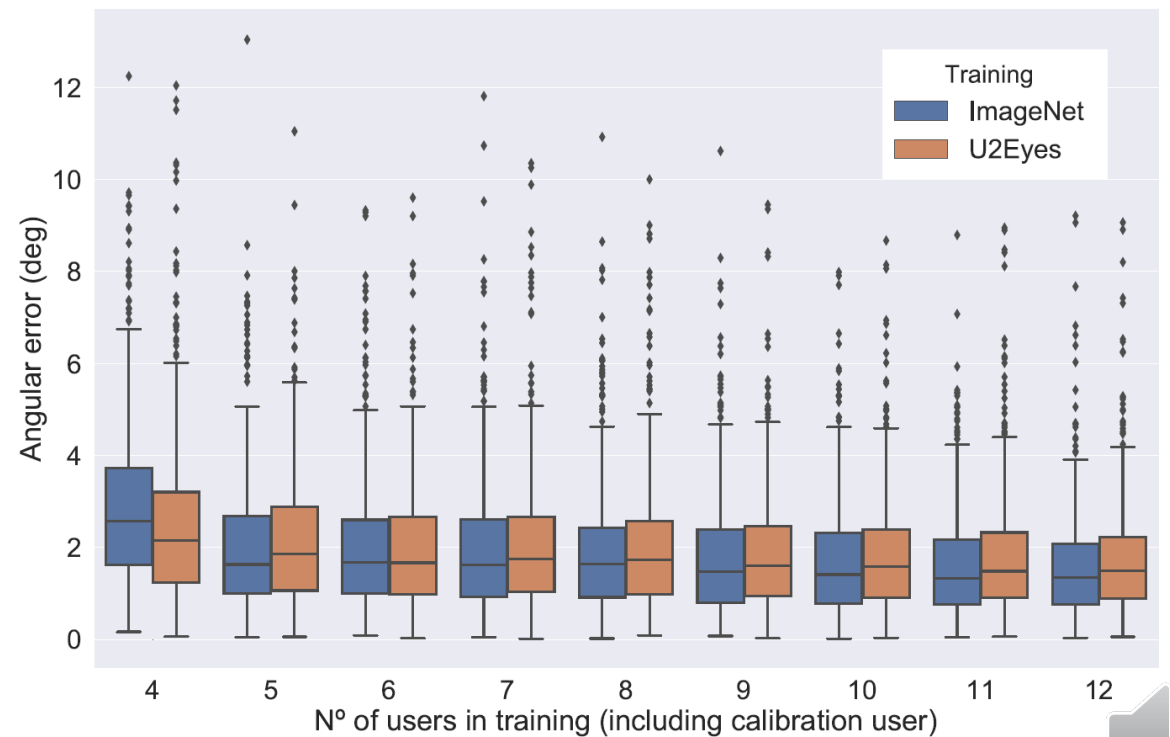
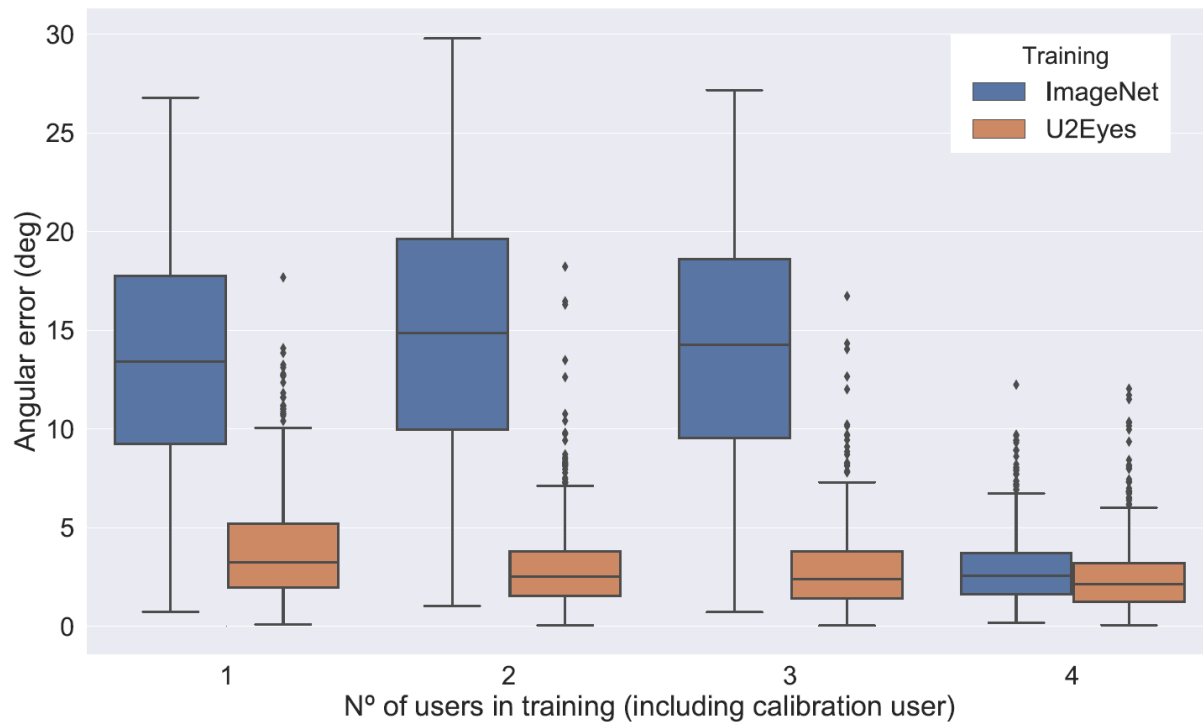
For 12 users, accuracy close to high-resolution systems is obtained (**1.5°**)



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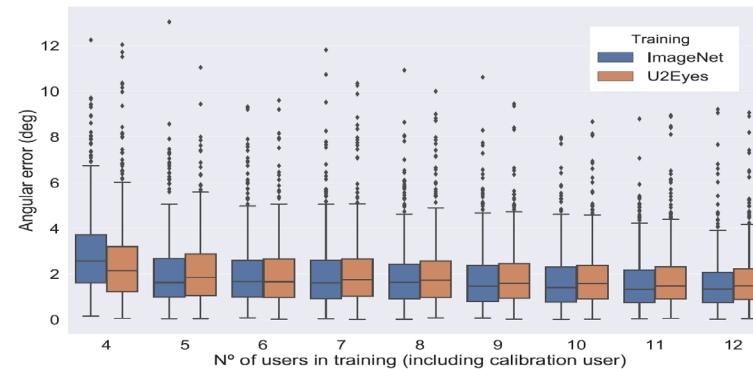
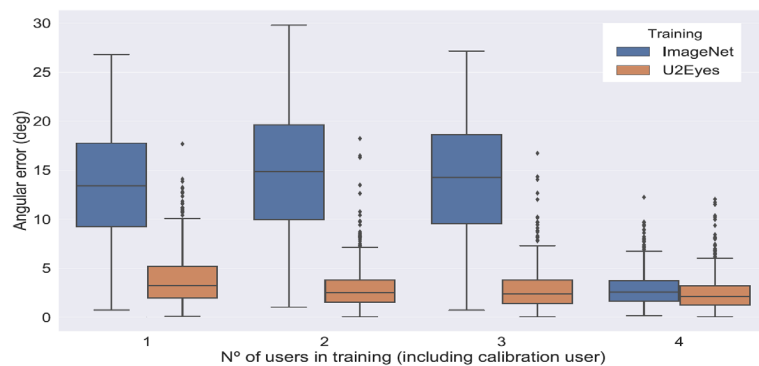
- Comparison of the results obtained for each of the pretraining methods



# Research results: discussion

From the obtained results, we highlight two cases to study:

- Comparison of the results obtained for each of the pretraining methods



Hypothesis:

- If training dataset is long enough for the Imagenet model to learn, it benefits from real-world variability
- If not, the U2Eyes model is more robust because, as it was trained in a similar domain, is more capable of continuing learning



# Conclusions

From the obtained results, we conclude that:

- Results close to high-resolution systems can be obtained ( $1.5^\circ$ ) by using calibration in low-resolution systems based on Deep Learning
- The importance of providing domain images during the training process has been confirmed, and also the benefits of pre-training the network in a closer domain instead of in a more general dataset, to compensate the lack of useful gaze data images that characterize gaze estimation problems



# Thank you!

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