



1st Workshop on Eye Tracking Techniques, Applications and Challenges

<https://vision.unipv.it/ettac2020/>

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In conjunction with





RESEARCH

Ultrasound for Gaze Estimation

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Background

Airborne ultrasound

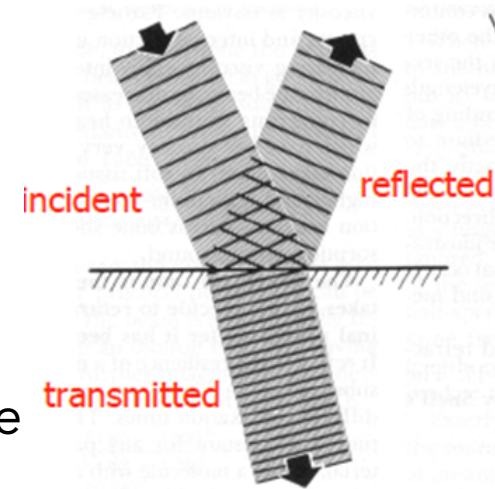
- Wave intensity reflection coefficient is given as:

$$a = \left(\frac{Z_2 - Z_1}{Z_2 + Z_1} \right)^2$$

- Acoustic wave attenuation is given as: $A = A_0 e^{-\frac{a f}{8.7} z}$, where A_0 is the amplitude of the acoustic wave at some reference location, A is the amplitude of the wave at distance z from the reference location, a is attenuation coefficient in units of dB/cm/MHz

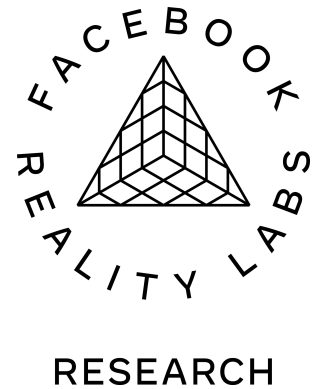
Safety

- The proposed SPLs (Sound Pressure Levels) to be delivered via this device (100 dB) are at least 40 dB below the expected limit for a frequency of 70 kHz – 4 MHz, using conservative assumptions.
- Adverse health effects on hearing of exposure to airborne acoustic energy at levels normally encountered have been reported only at frequencies below 100 kHz, and nearly all below 50 kHz.

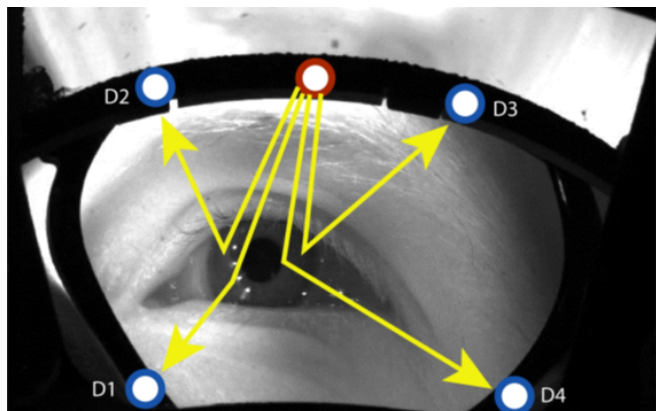


Attenuation of an ultrasound beam propagating in air:

- 100kHz: 0.03dB/cm
- 1MHz: 1.64dB/cm
- 2MHz 6.4dB/cm

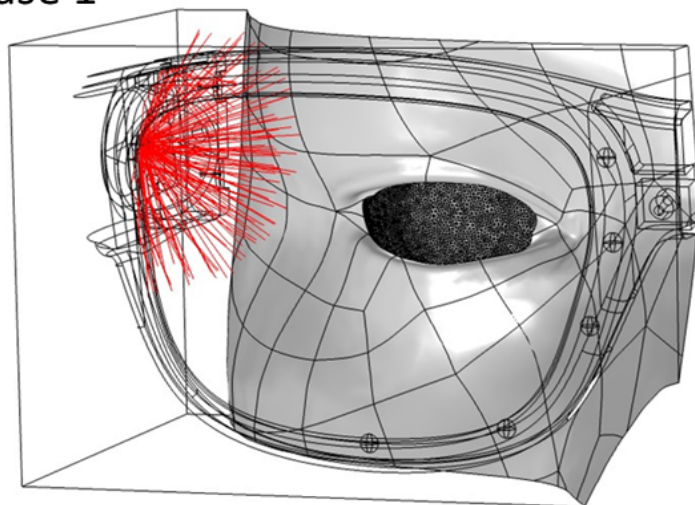


Modeling

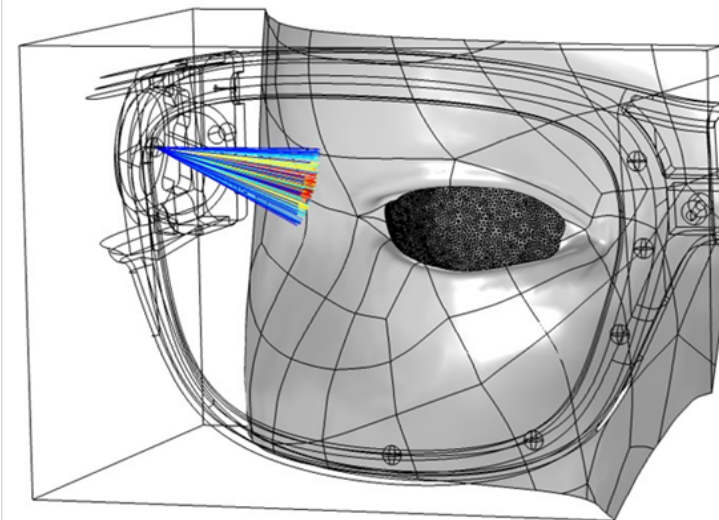


$$H = \frac{[(D3+D4)-(D1+D2)]}{[D1+D2+D3+D4]}$$
$$V = \frac{[(D2+D3)-(D1+D4)]}{[D1+D2+D3+D4]}$$

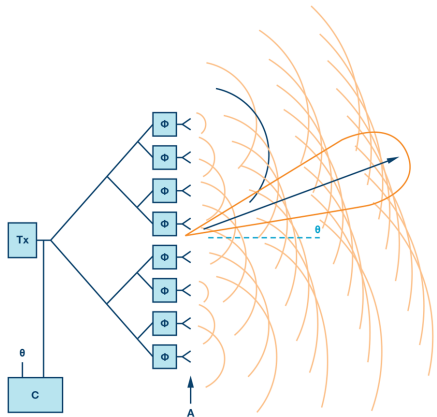
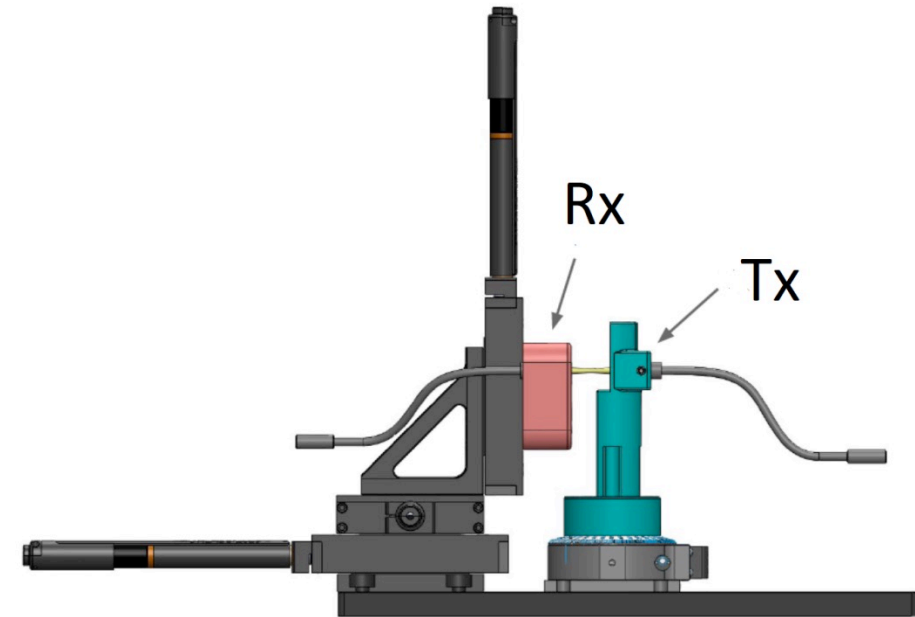
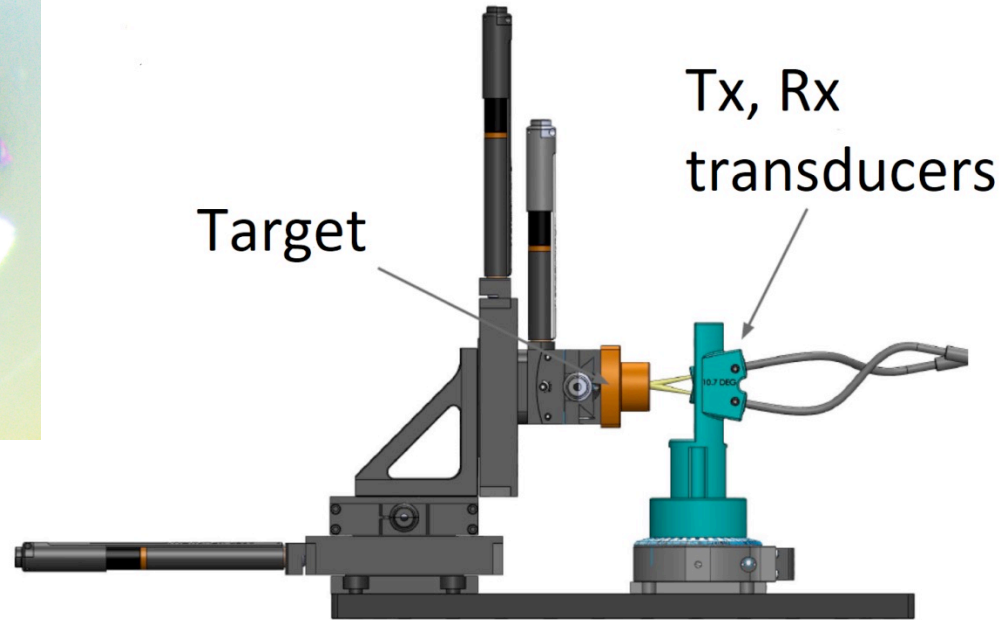
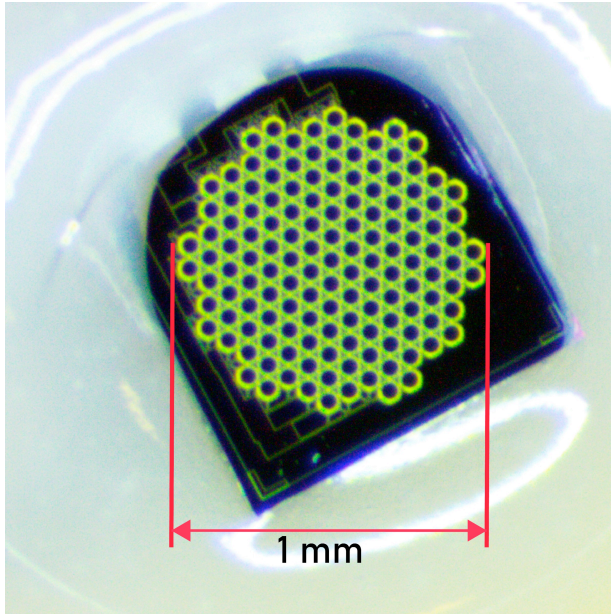
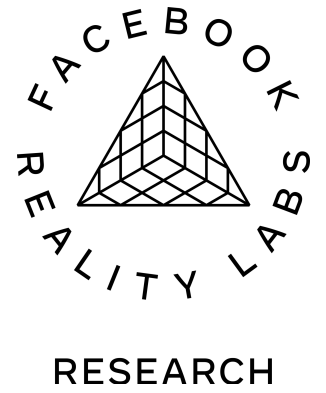
Case 1



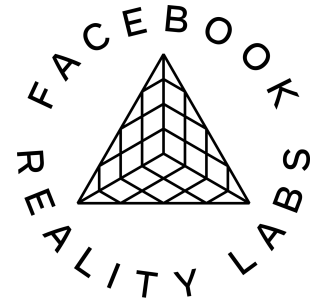
Case 2



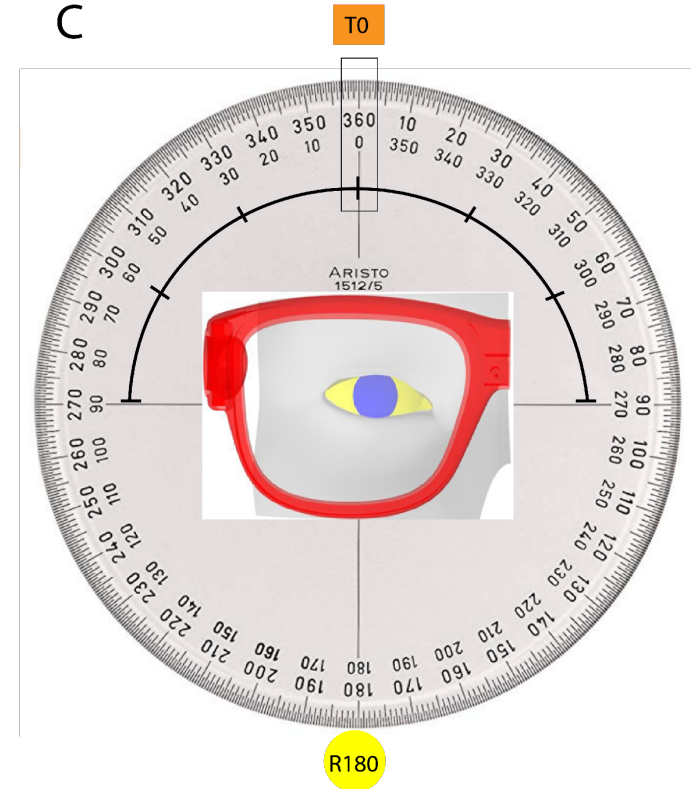
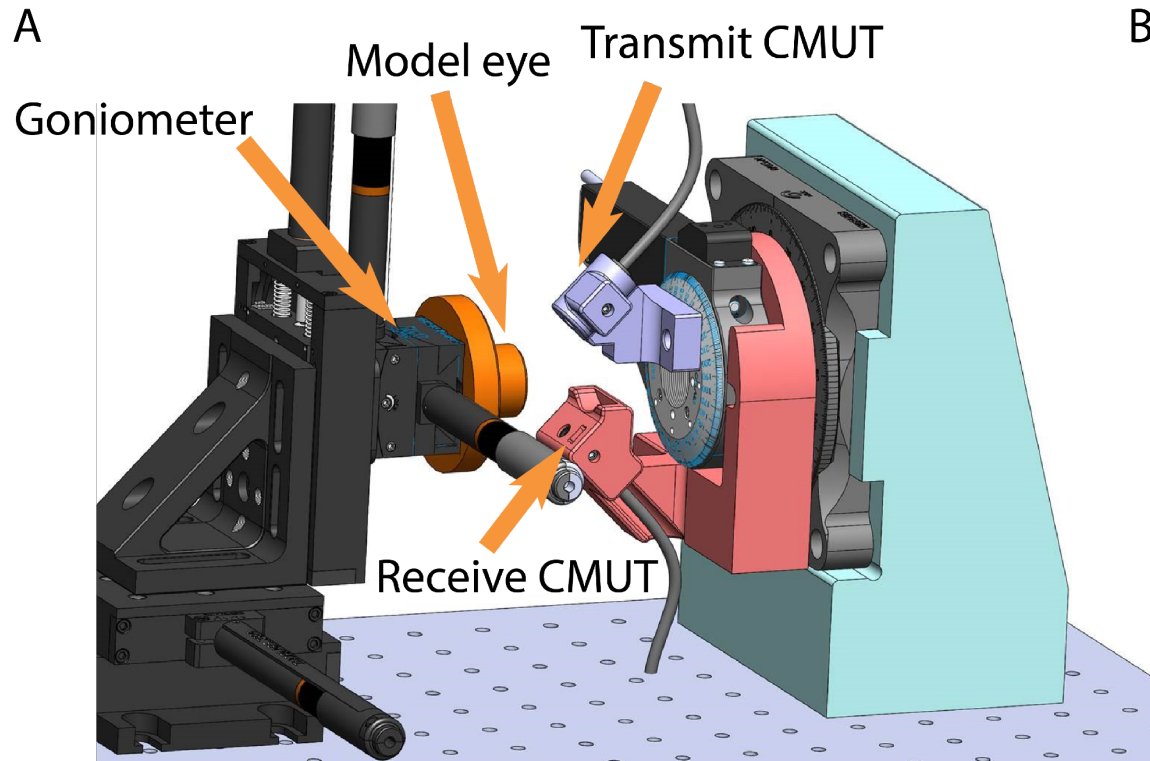
Methods



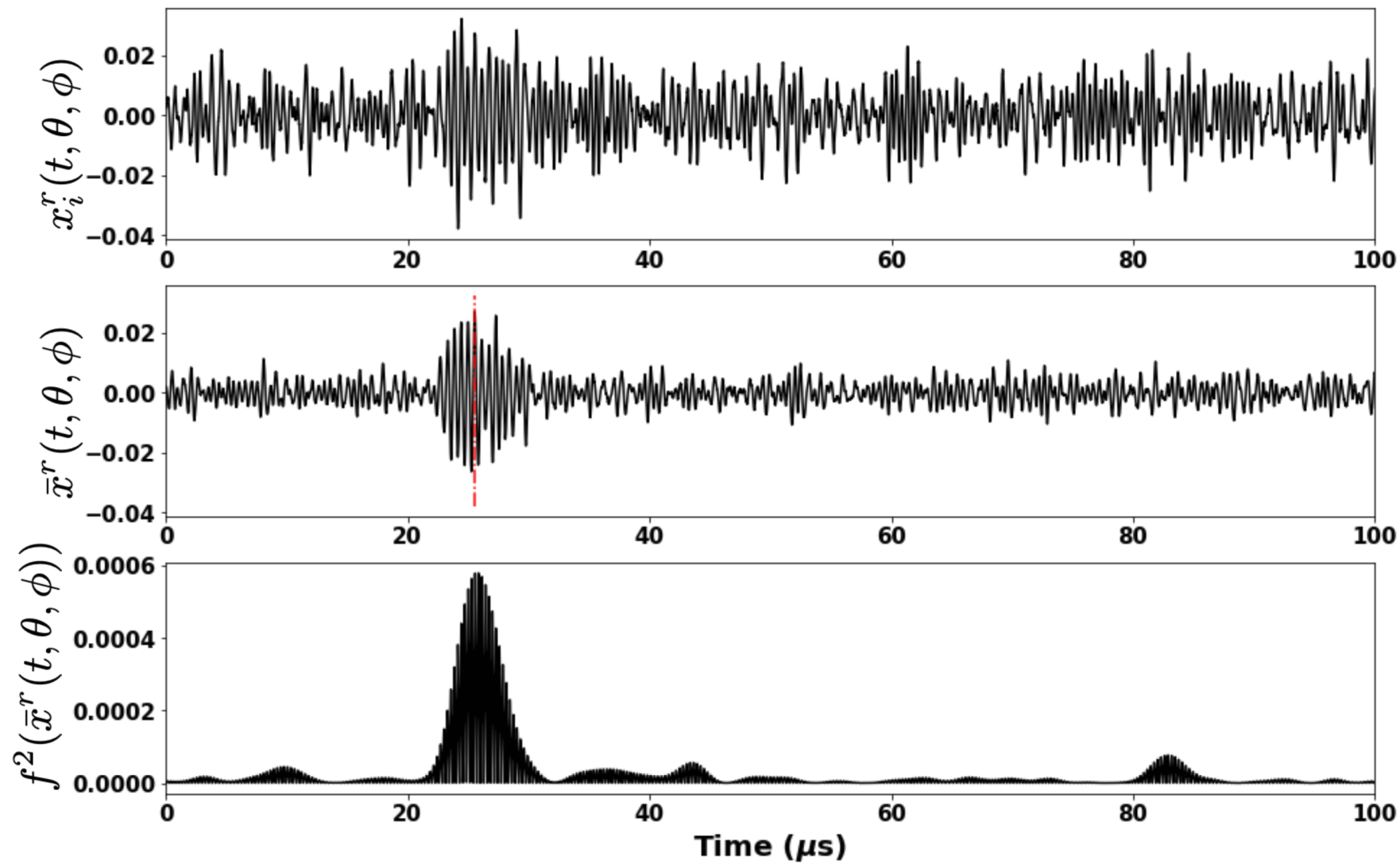
Methods



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Methods

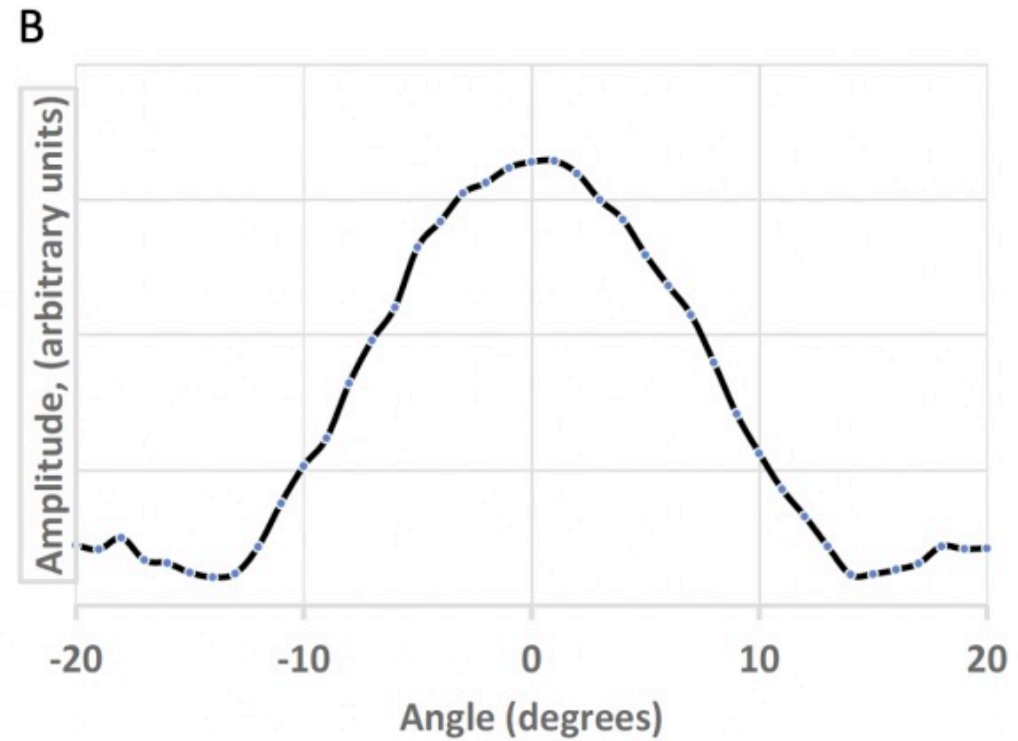
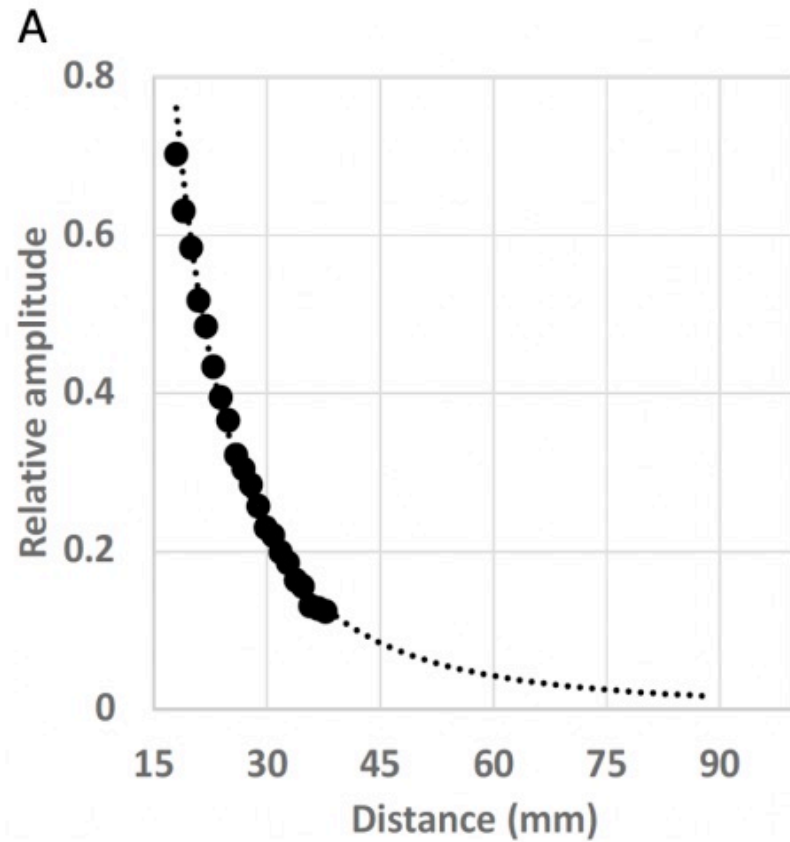


Results

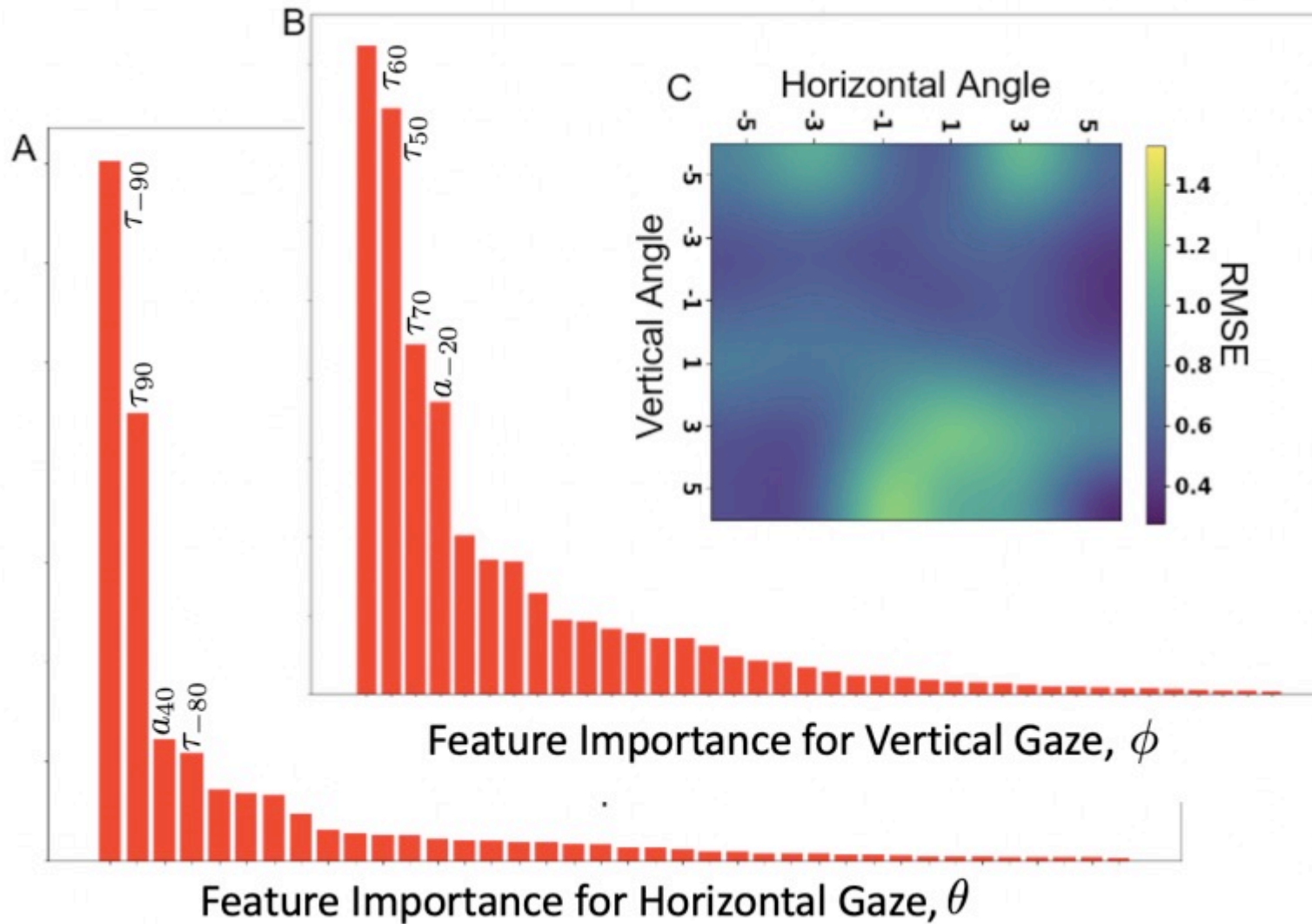
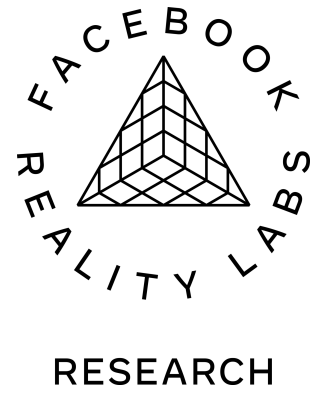
Decay and directionality



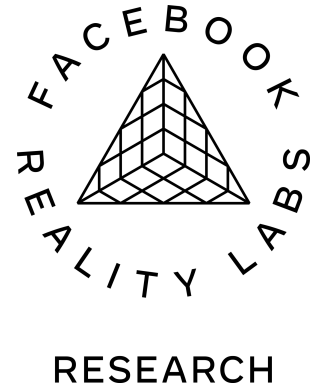
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Results



Conclusions



- This study is the first experimental demonstration of ultrasound gaze estimation.
- We show that ultrasonic transducers produce signals that allow to resolve eye gaze within the range tested, $\pm 5^\circ$ in both up/down and left/right directions.
- Our GBRTs show that both amplitude and time of flight contribute to our ability to estimate gaze.
- We show that signal attenuation plays a role in our ability to estimate gaze, which would favor the use of high frequency transducers.

Future work

- Fast-moving model eye
- Multiple receivers operating at 2kHz.
- Adapt GBRT models and attempt to resolve saccades.