

# *Deep Learning*

*A course about theory & practice*



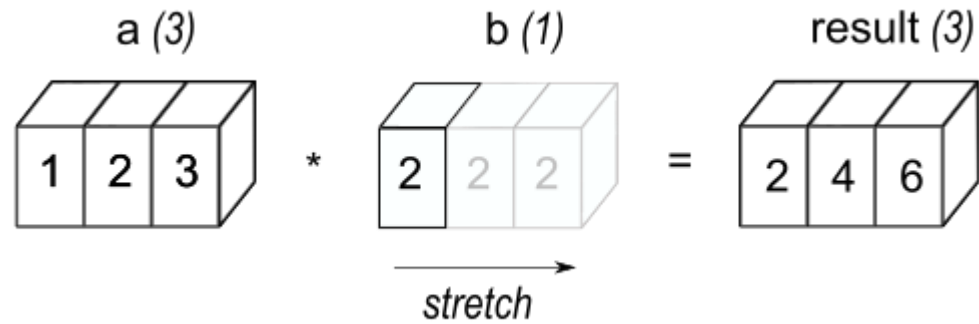
## Tensor Broadcasting

Marco Piastra

# Broadcasting in general

*PyTorch, TensorFlow, Jax and all adopt the general broadcasting rules of NumPy*

- When a tensor is broadcast, its entries are **conceptually copied**  
*Broadcasting is a performance optimization, thus **no actual copying occurs***



[image from <https://numpy.org/doc/stable/user/basics.broadcasting.html>]

# The general broadcasting rule

- When operating on two arrays, NumPy compares their shapes element-wise  
It starts with the **trailing** dimensions, and works its way backward

Two dimensions are **compatible** when

- they are *equal*, or
- one of them is 1

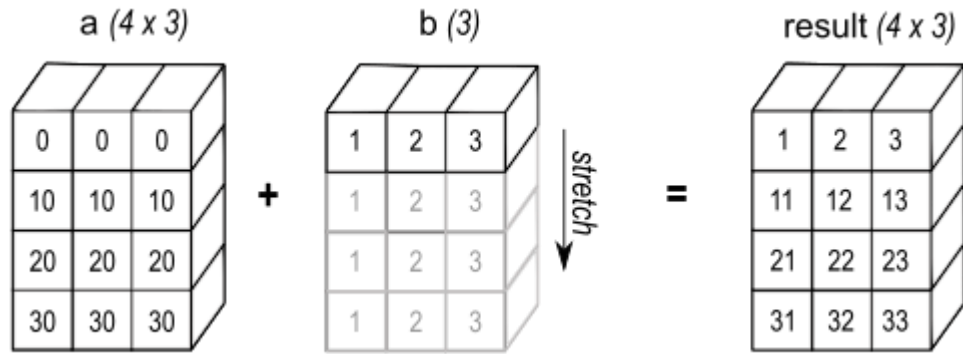
- The size of the resulting array is the **maximum size** along each dimension of the input arrays

a (2d array): 5 x 4  
b (1d array): 1  
result (2d array): 5 x 4

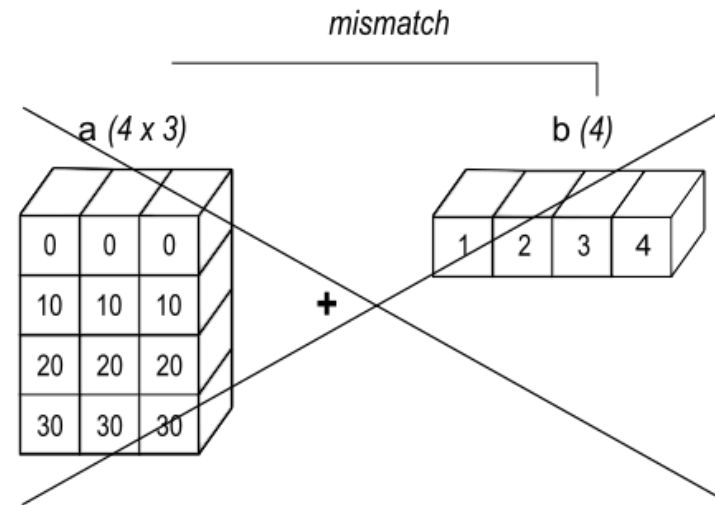
a (3d array): 15 x 3 x 1  
b (2d array): 3 x 5  
result (3d array): 15 x 3 x 5

a (4d array): 8 x 1 x 6 x 5  
b (3d array): 7 x 1 x 5  
result (4d array): 8 x 7 x 6 x 5

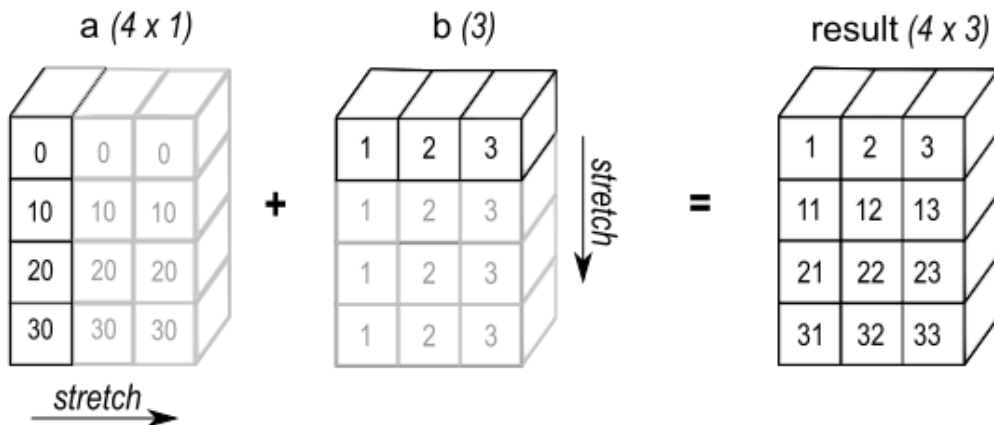
# Broadcasting: a few examples



**a** (2d array): 4 x 3  
**b** (1d array): 3  
 result (3d array): 4 x 3



**a** (2d array): 4 x 3  
**b** (1d array): 4  
 result: error!



**a** (1d array): 4 x 1  
**b** (1d array): 3  
 result (3d array): 4 x 3

[images from <https://numpy.org/doc/stable/user/basics.broadcasting.html>]