Deep Learning

A course about theory & practice

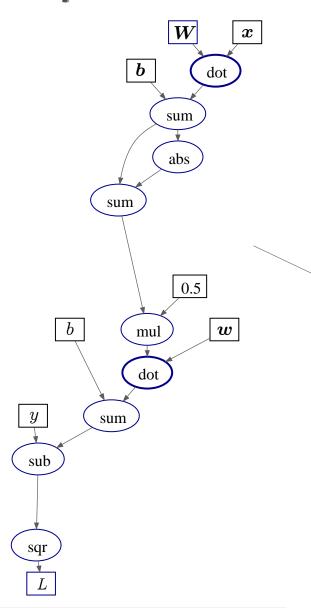


Marco Piastra



Deep Learning 2023-2024 Flow Graphs & Automatic Differentiation [1]

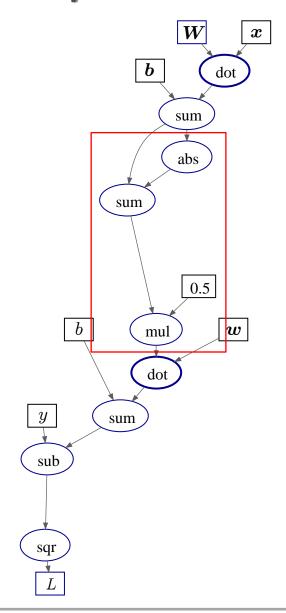
Flow Graphs (a.k.a. Computation Graphs)



$$L(\tilde{y}, y) = (\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

Item-wise loss function, FF neural network with ReLU as non-linearity

The above expression translates into this flow graph



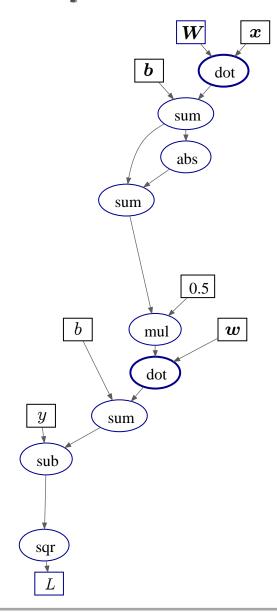
$$L(\tilde{y}, y) = (\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

Item-wise loss function, FF neural network with ReLU as non-linearity

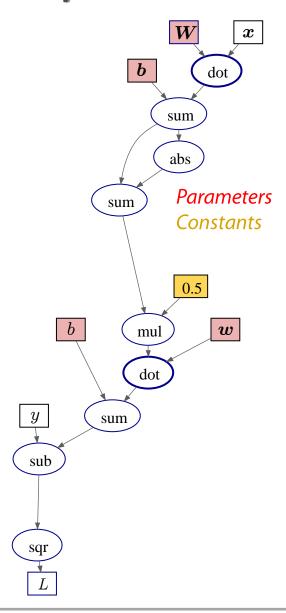
$$ReLU(x) := max(0, x)$$

$$ReLU(x) = \frac{1}{2}(x + |x|)$$

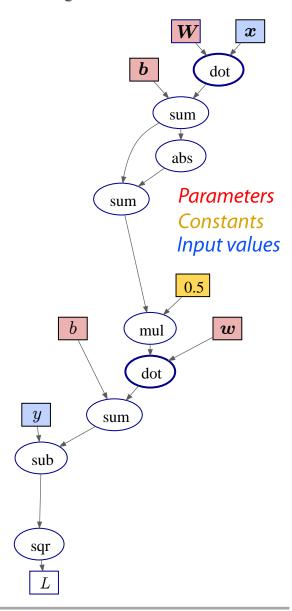
(equivalent expression)



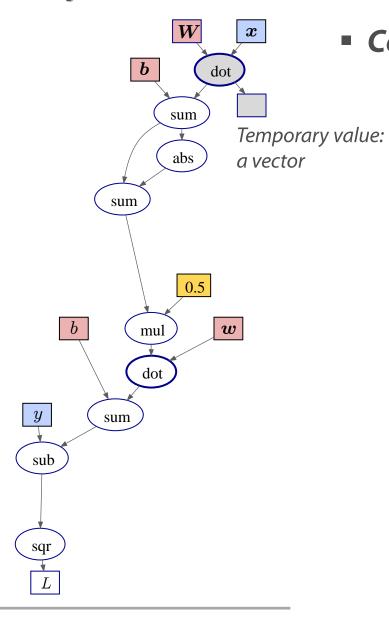
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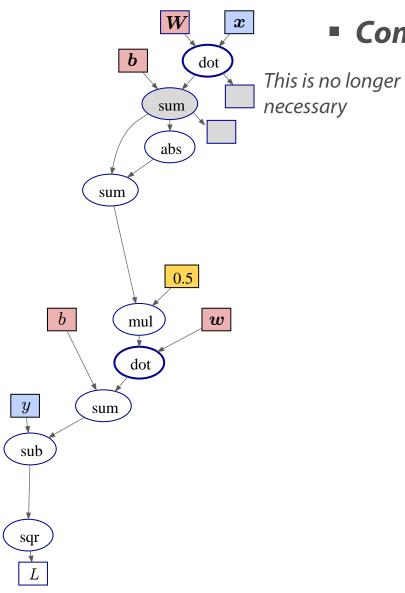


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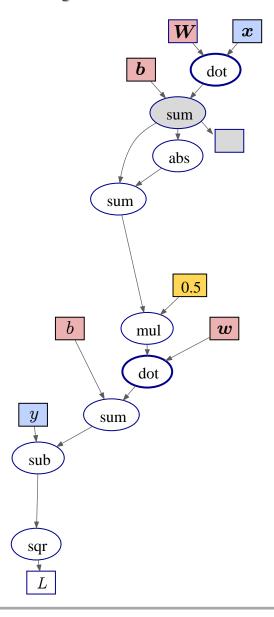
Computing the Flow Graph

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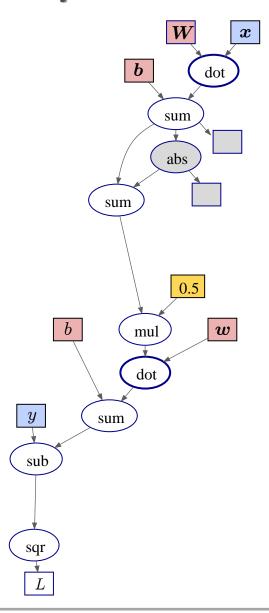
Computing the Flow Graph

necessary $L(ilde{y},y) = (oldsymbol{w}\cdot \mathrm{ReLU}(oldsymbol{W}oldsymbol{x}+oldsymbol{b}) + b - y)^2$



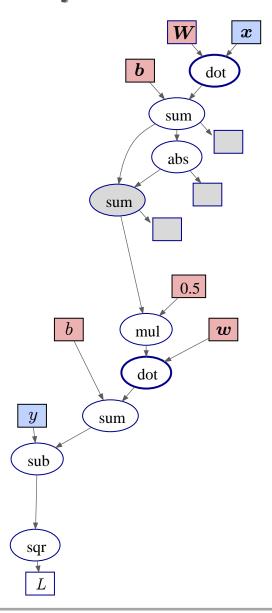
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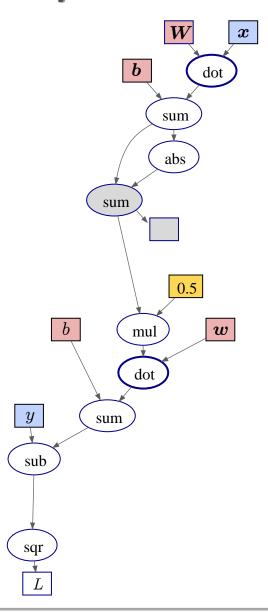
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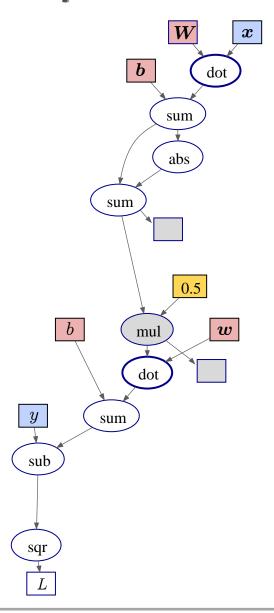
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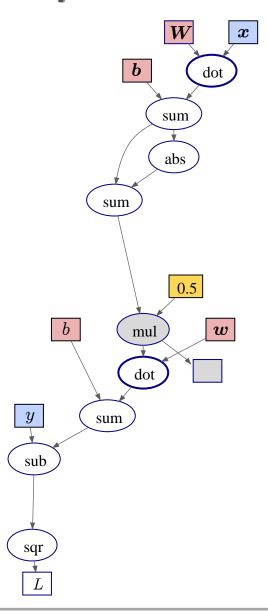
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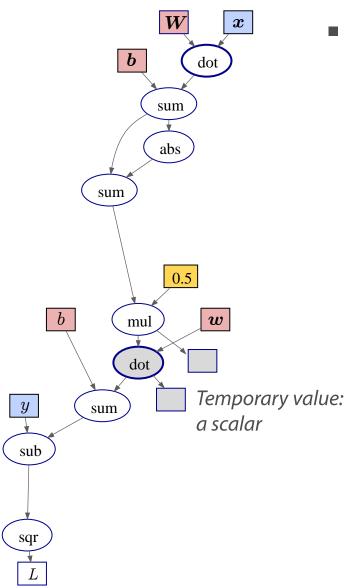
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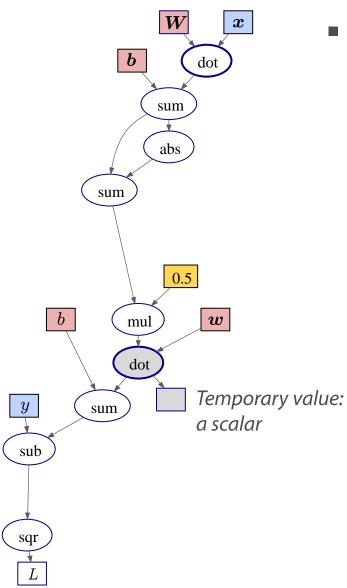
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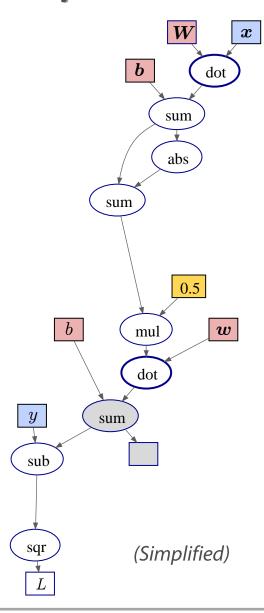
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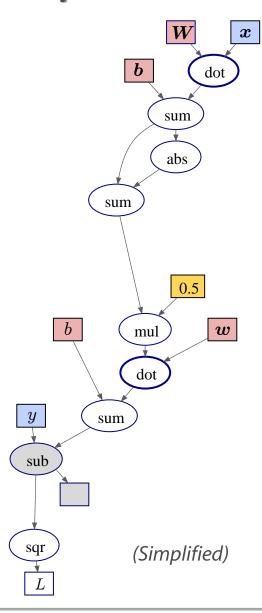
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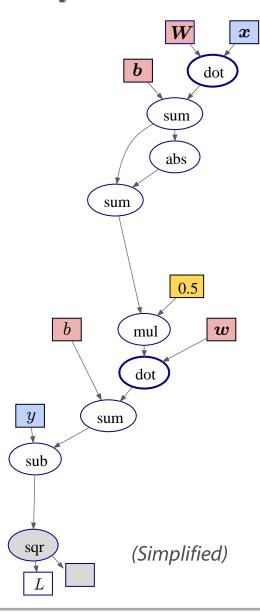
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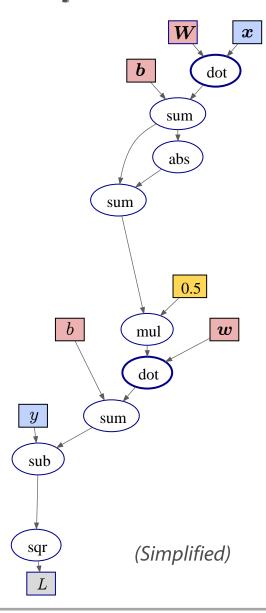
Computing the Flow Graph

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Computing the Flow Graph

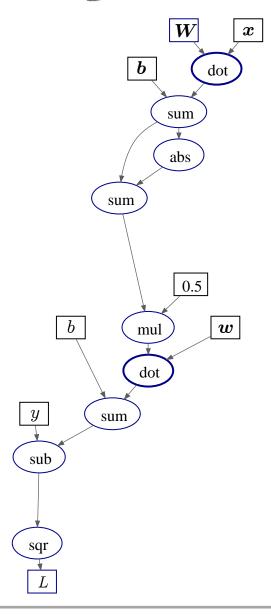
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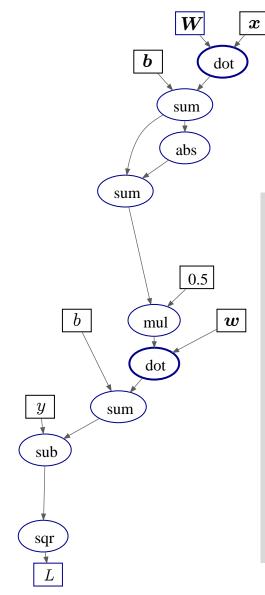
Autodiff: Automatic Differentiation of Flow Graphs



Computing one gradient of the flow graph

$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

This is the gradient we want to compute (remember this is just one of the four)



Computing one gradient of the flow graph

$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

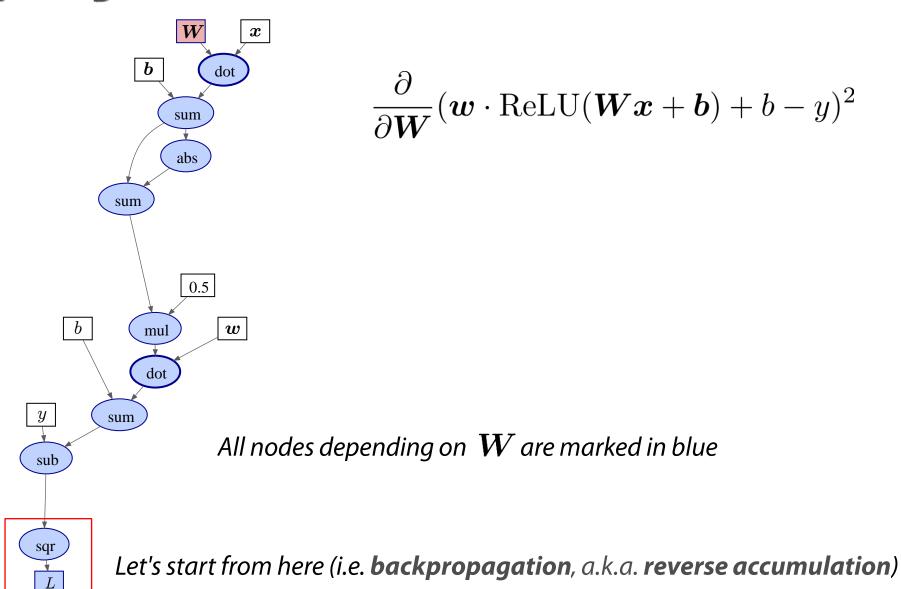
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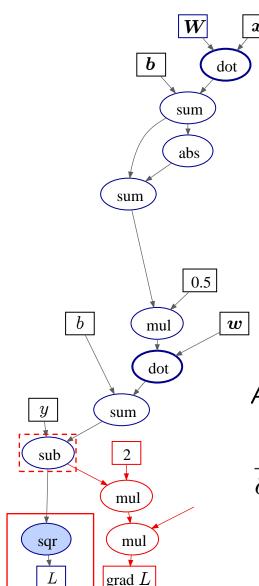
Chain rule for derivatives (single argument)

$$\frac{\partial}{\partial \boldsymbol{\vartheta}} f(g(\boldsymbol{\vartheta})) = \frac{\partial}{\partial g(\boldsymbol{\vartheta})} f(g(\boldsymbol{\vartheta})) \frac{\partial}{\partial \boldsymbol{\vartheta}} g(\boldsymbol{\vartheta})$$

Chain rule for derivatives (multiple arguments)

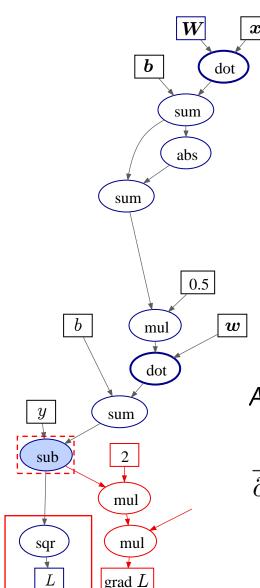
$$\begin{split} \frac{\partial}{\partial \boldsymbol{\vartheta}} f(g(\boldsymbol{\vartheta}), h(\boldsymbol{\vartheta})) &= \\ \frac{\partial}{\partial g(\boldsymbol{\vartheta})} f(g(\boldsymbol{\vartheta}), h(\boldsymbol{\vartheta})) \frac{\partial}{\partial \boldsymbol{\vartheta}} g(\boldsymbol{\vartheta}) \ + \ \frac{\partial}{\partial h(\boldsymbol{\vartheta})} f(g(\boldsymbol{\vartheta}), h(\boldsymbol{\vartheta})) \frac{\partial}{\partial \boldsymbol{\vartheta}} h(\boldsymbol{\vartheta}) \end{split}$$





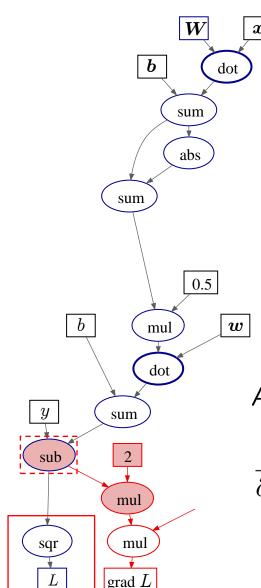
$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

$$\frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})^{2} = \frac{\partial}{\partial f(\mathbf{W})} f(\mathbf{W})^{2} \frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})$$
$$= 2 \cdot f(\mathbf{W}) \cdot \frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})$$



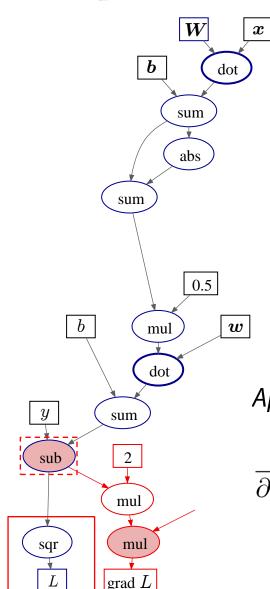
$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

$$\frac{\partial}{\partial \mathbf{W}} \mathbf{f(W)}^2 = \frac{\partial}{\partial f(\mathbf{W})} f(\mathbf{W})^2 \frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})$$
$$= 2 \cdot f(\mathbf{W}) \cdot \frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})$$



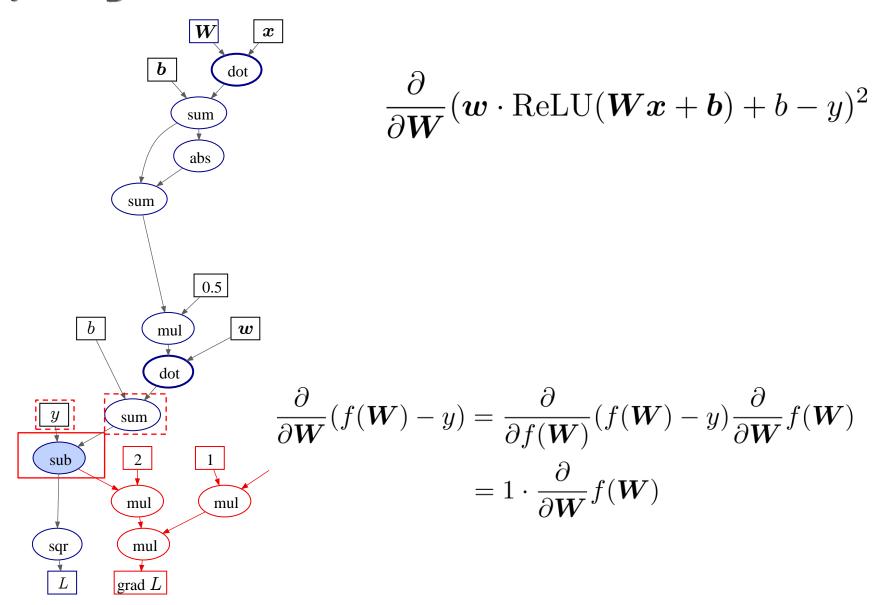
$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

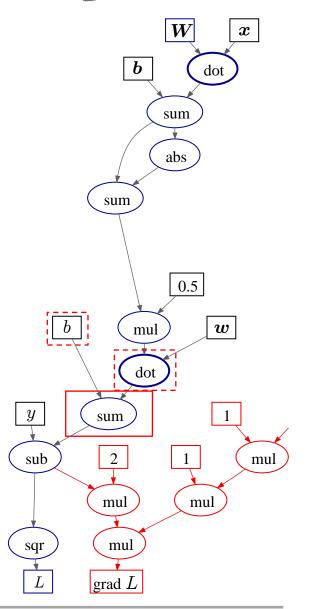
$$\frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})^2 = \frac{\partial}{\partial f(\mathbf{W})} f(\mathbf{W})^2 \frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})$$
$$= 2 \cdot f(\mathbf{W}) \cdot \frac{\partial}{\partial \mathbf{W}} f(\mathbf{W})$$



$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

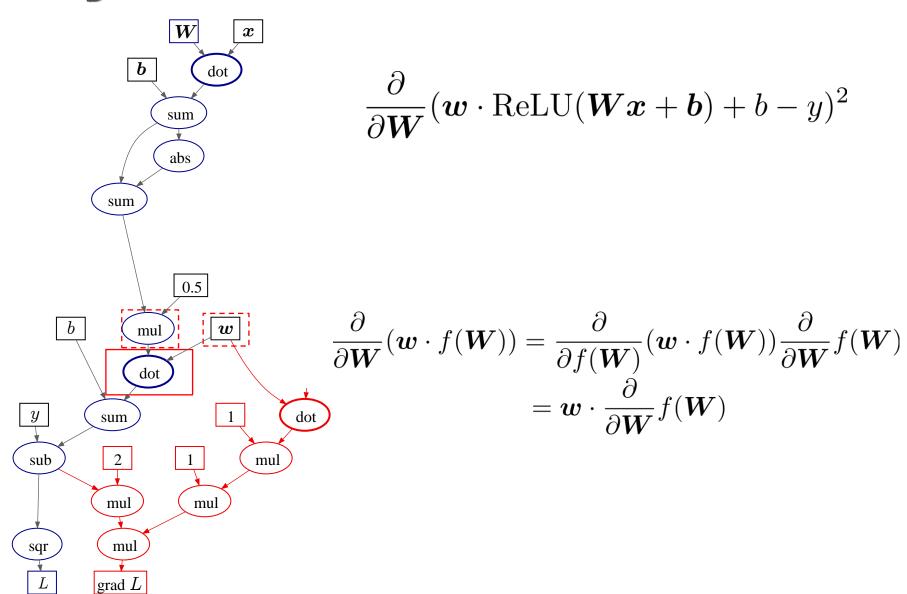
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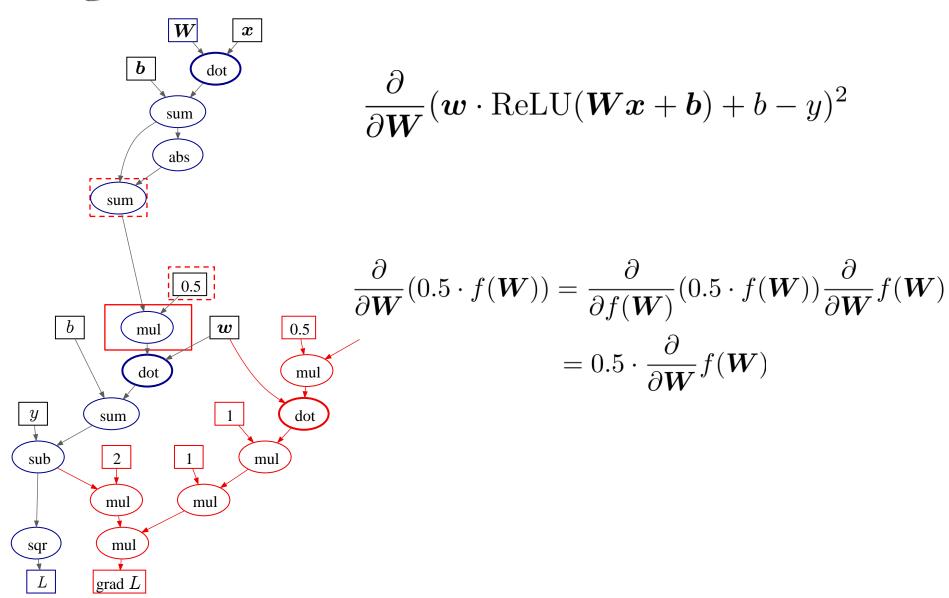


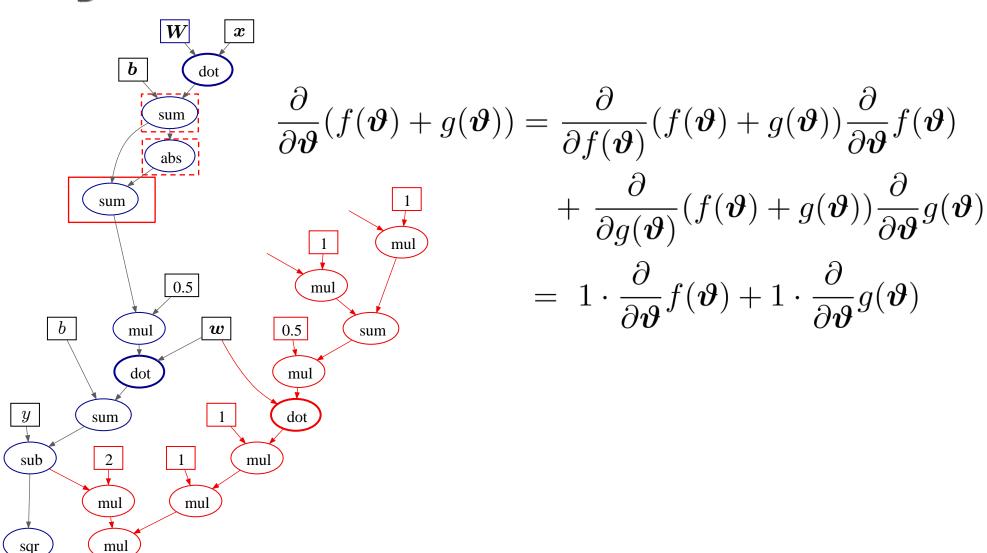


$$\frac{\partial}{\partial \boldsymbol{W}}(\boldsymbol{w} \cdot \text{ReLU}(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}) + b - y)^2$$

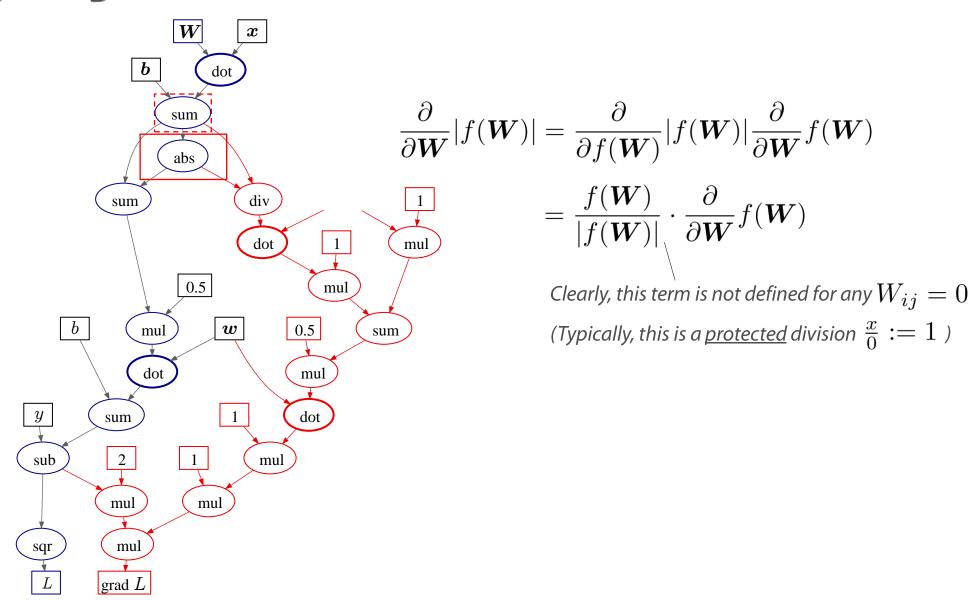
$$\frac{\partial}{\partial \mathbf{W}}(f(\mathbf{W}) + b) = \frac{\partial}{\partial f(\mathbf{W})}(f(\mathbf{W}) + b)\frac{\partial}{\partial \mathbf{W}}f(\mathbf{W})$$
$$= 1 \cdot \frac{\partial}{\partial \mathbf{W}}f(\mathbf{W})$$

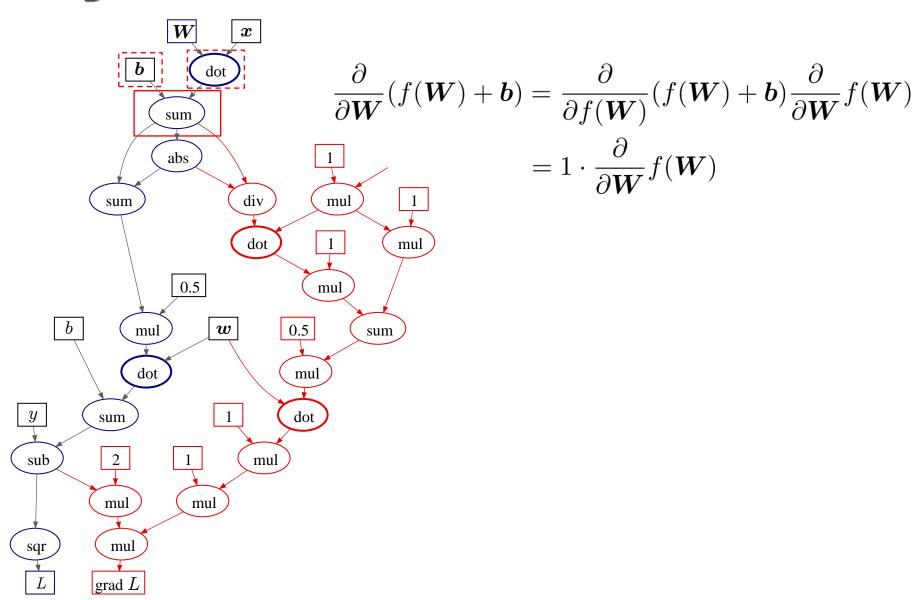


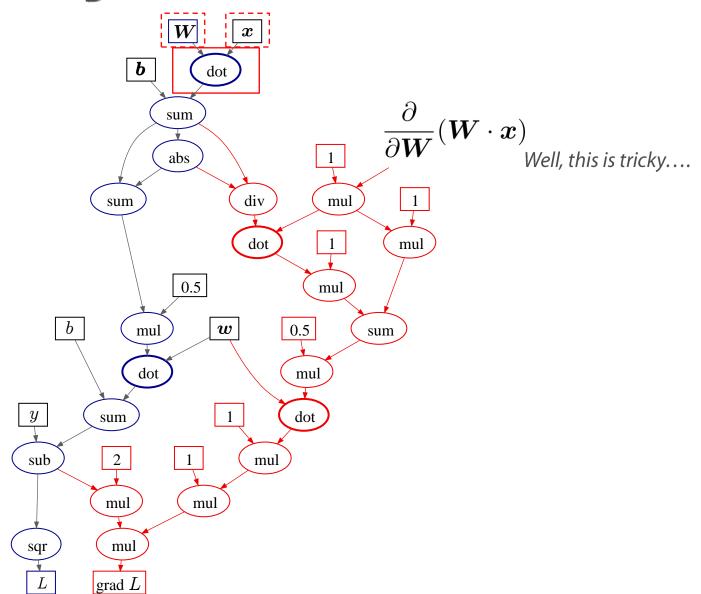




grad L

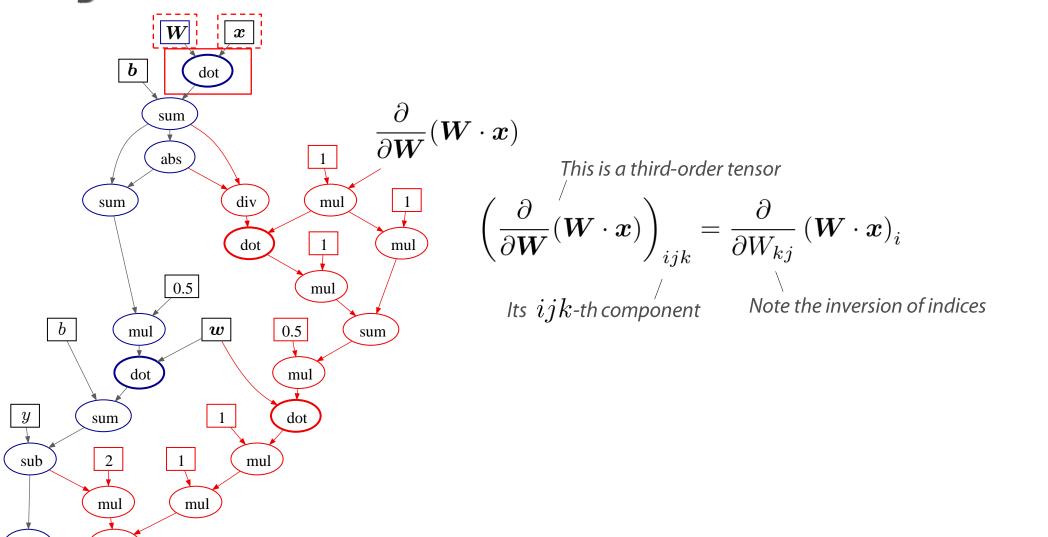


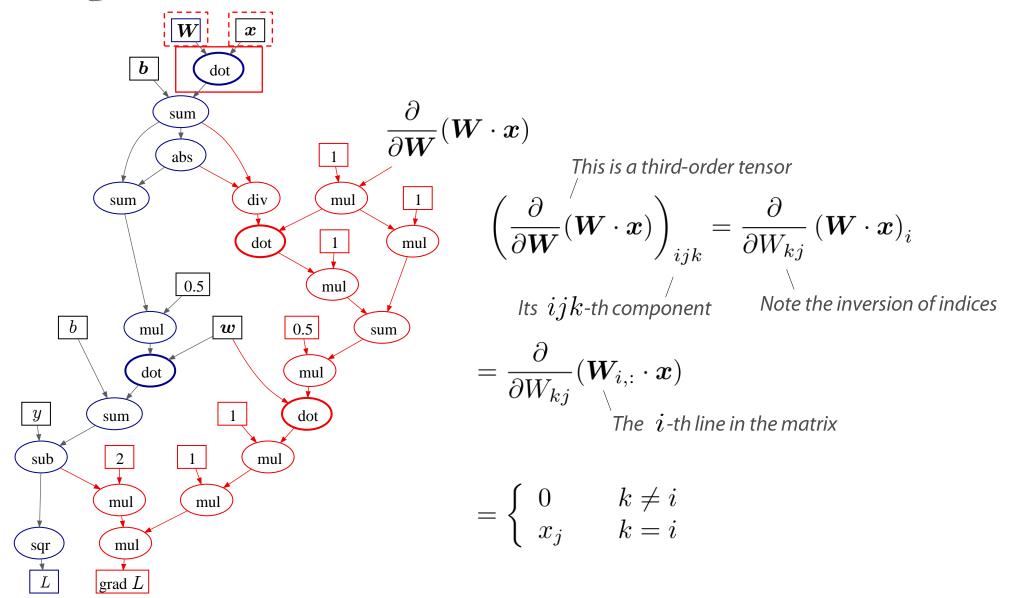


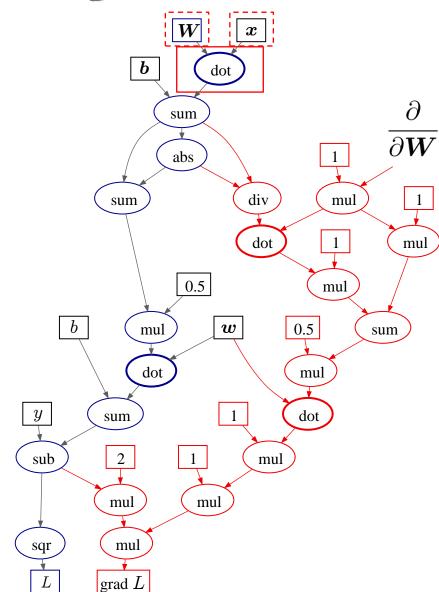


mul

 $\operatorname{grad} L$



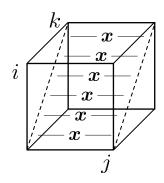


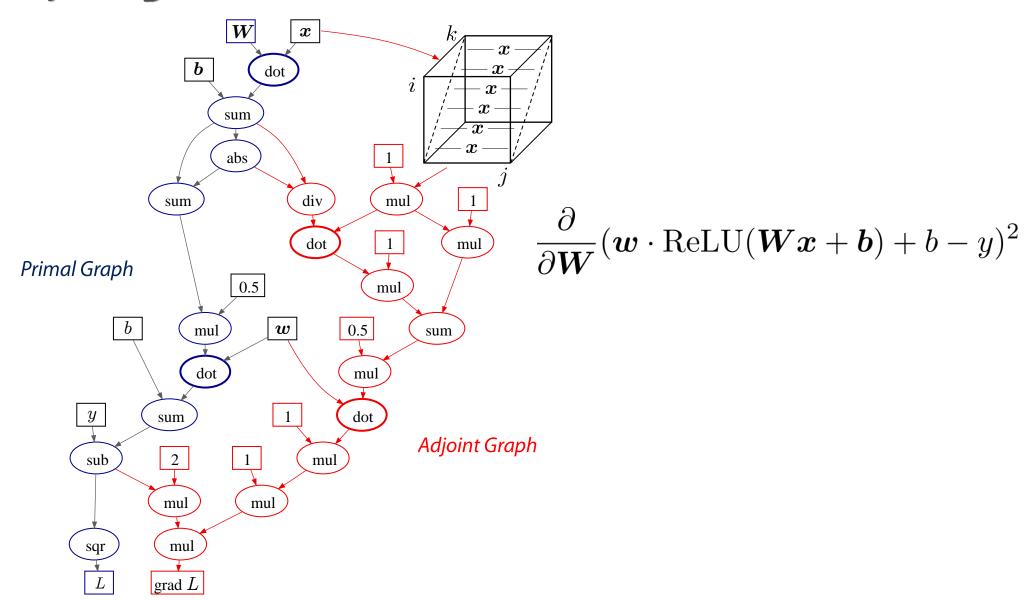


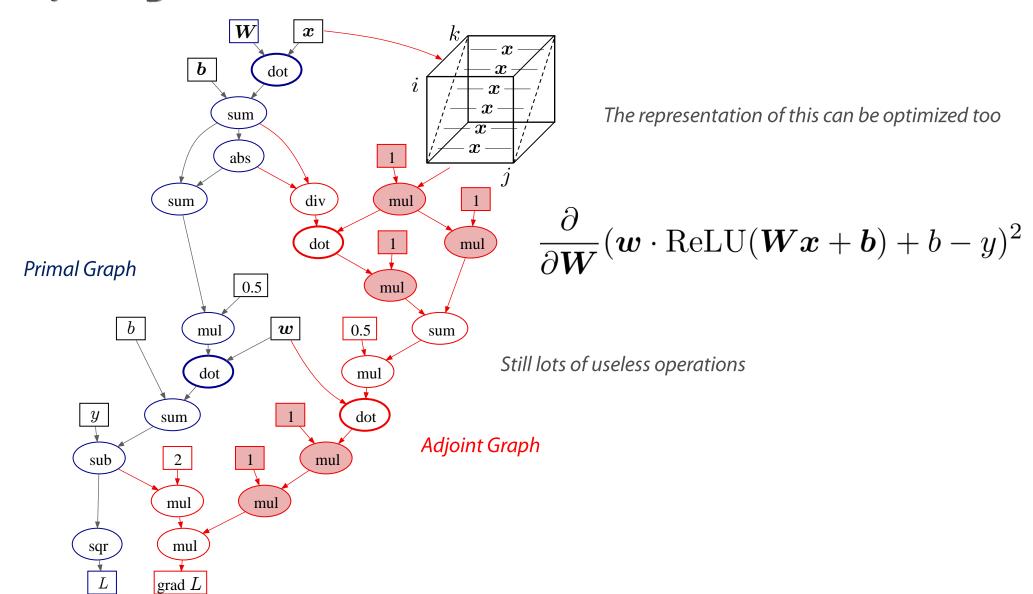
Putting it all together...

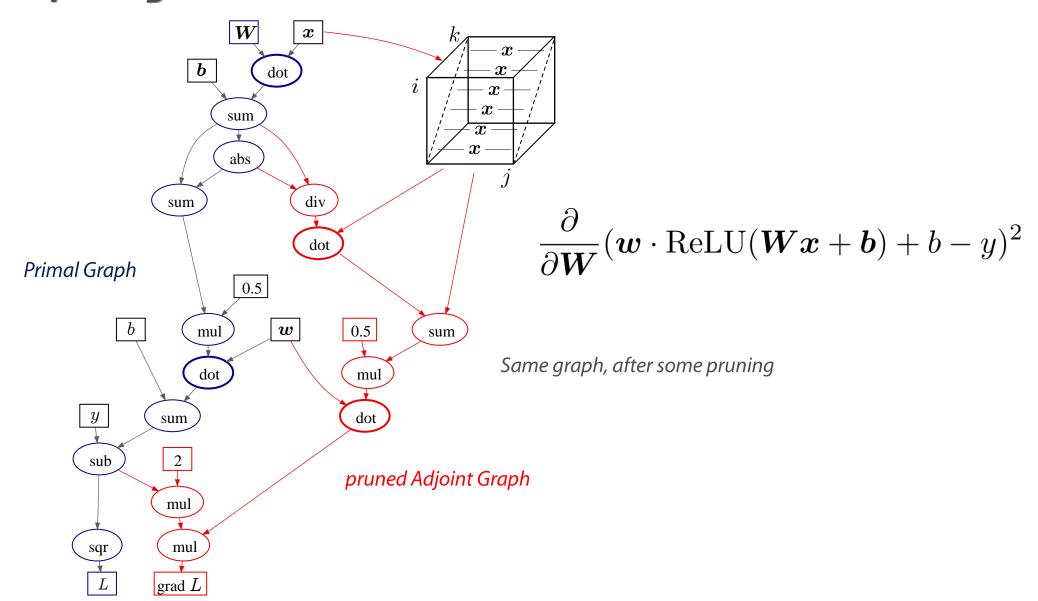
$$\left(\frac{\partial}{\partial \mathbf{W}}(\mathbf{W} \cdot \mathbf{x})\right)_{ijk} = \begin{cases} 0 & k \neq i \\ x_j & k = i \end{cases}$$

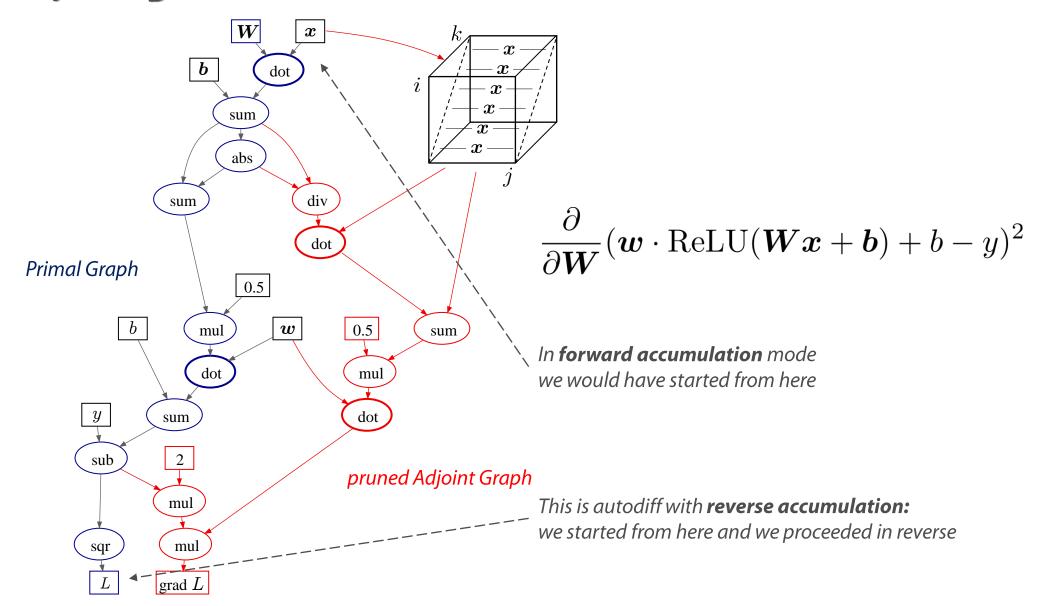
This 'thing' (tensor) is a cube having copies of $oldsymbol{x}$ on one diagonal 'plane' and zeros elsewhere











(Mini) Batches in Matrix Form

Say it with matrices...

We may want to get rid of the summation when computing the loss function

$$L(D) = \frac{1}{N} \sum_{D} ((\boldsymbol{w} \cdot g(\boldsymbol{W} \boldsymbol{x}^{(i)} + \boldsymbol{b}) + b) - y^{(i)})^{2}$$

Let's focus first on

Wx

by defining

$$m{X} := egin{bmatrix} x_1^{(1)} & \dots & x_d^{(1)} \\ \vdots & \ddots & \vdots \\ x_1^{(N)} & \dots & x_d^{(N)} \end{bmatrix}$$
 input data in matrix form (item index first)

Then we can write

$$oldsymbol{W}oldsymbol{X}^T = egin{bmatrix} | & & & & | \ oldsymbol{W}oldsymbol{x}^{(1)} & \dots & oldsymbol{W}oldsymbol{x}^{(N)} \ | & & & | \end{bmatrix}$$

Say it with matrices...

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$$L(D) = \frac{1}{N} \sum_{D} ((\boldsymbol{w} \cdot g(\boldsymbol{W} \boldsymbol{x}^{(i)} + \boldsymbol{b}) + b) - y^{(i)})^{2}$$

Consider then

$$(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b})$$

by defining

$$\hat{\boldsymbol{X}} := \begin{bmatrix} x_1^{(1)} & \dots & x_d^{(1)} & 1 \\ \vdots & \ddots & \vdots & \vdots \\ x_1^{(N)} & \dots & x_d^{(N)} & 1 \end{bmatrix} \qquad \hat{\boldsymbol{W}} := \begin{bmatrix} & \boldsymbol{W} & \boldsymbol{b} \\ & & \end{bmatrix}$$

$$\hat{m{W}} := \left[egin{array}{ccc} m{W} & m{b} \ dash \end{array}
ight]$$

Then we could write

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$$L(D) = \frac{1}{N} \sum_{D} ((\boldsymbol{w} \cdot g(\boldsymbol{W} \boldsymbol{x}^{(i)} + \boldsymbol{b}) + b) - y^{(i)})^{2}$$

$$(\boldsymbol{W}\boldsymbol{x} + \boldsymbol{b})$$

Consider then
$$({m W}{m x}+{m b})$$
 and let's keep the definition ${m X}:=egin{bmatrix} x_1^{(1)} & \dots & x_d^{(1)} \ \vdots & \ddots & \vdots \ x_1^{(N)} & \dots & x_d^{(N)} \end{bmatrix}$

It could be convenient to redefine the operator + such that is interpreted as

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It could be convenient to redefine the operator + such that is interpreted as

This is called **broadcasting**

Say it with matrices...

We may want to get rid of the summation when computing the loss function

$$L(D) = \frac{1}{N} \sum_{D} ((\boldsymbol{w} \cdot g(\boldsymbol{W} \boldsymbol{x}^{(i)} + \boldsymbol{b}) + b) - y^{(i)})^{2}$$

Using broadcasting, we would express the above as

$$L(D) = \frac{1}{N}((oldsymbol{w} \cdot g(oldsymbol{W} oldsymbol{X}^T + oldsymbol{b}) + b) - oldsymbol{y})^2$$
But it does NOT work

Matrix $WX^T \in \mathbb{R}^{h \times N}$ and vector $b \in \mathbb{R}^h$ are not aligned (for **broadcasting**, the operands' **shapes** must be **right-aligned**)

Say it with matrices...

We may want to get rid of the summation when computing the loss function

$$L(D) = \frac{1}{N} \sum_{D} ((\boldsymbol{w} \cdot g(\boldsymbol{W} \boldsymbol{x}^{(i)} + \boldsymbol{b}) + b) - y^{(i)})^{2}$$

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$$L(D) = \frac{1}{N}((\boldsymbol{w} \cdot g(\boldsymbol{X}\boldsymbol{W}^T + \boldsymbol{b}) + b) - \boldsymbol{y})^2$$

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Say it with matrices...

We may want to get rid of the summation when computing the loss function

$$L(D) = \frac{1}{N} \sum_{D} ((\boldsymbol{w} \cdot g(\boldsymbol{W} \boldsymbol{x}^{(i)} + \boldsymbol{b}) + b) - y^{(i)})^{2}$$

Using broadcasting, we <u>can</u> express the above as

$$L(D)=rac{1}{N}(\underbrace{(g(m{X}m{W}^T+m{b})m{w}}_{+b}-m{y})^2$$
 The result is a vector in \mathbb{R}^N Broadcasting applies here

A similar behavior of operators is standard in







