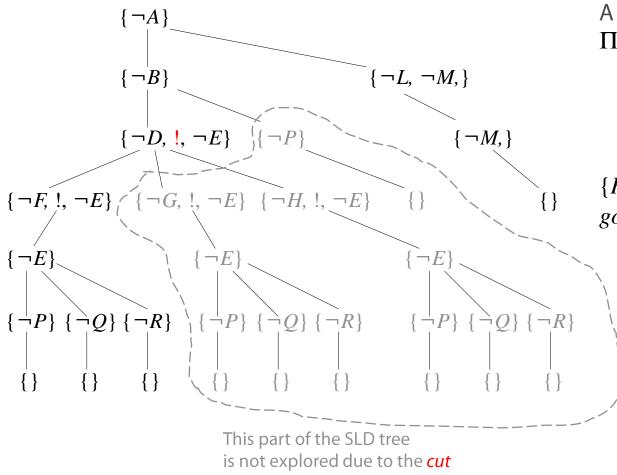
# Artificial Intelligence

#### Plausible Reasoning

Marco Piastra

## An aside: cut in Prolog



A program with one cut:

$$\Pi \equiv \{\{A, \neg B\}, \{A, \neg L, \neg M, \} \\
\{B, \neg D, !, \neg E\}, \{B, \neg P\}, \\
\{D, \neg F\}, \{D, \neg G\}, \{D, \neg H\}, \\
\{E, \neg P\}, \{E, \neg Q\}, \{E, \neg R\}, \{L\}, \\
\{M\}, \{F\}, \{G\}, \{H\}, \{P\}, \{Q\}, \\
\{R\}\} \\
goal \equiv \{\neg A\}$$

Once met, a cut prevents backtracking from the parent goal (i.e. from the head of the rule)

# Negation as failure: SLDNF

#### Adding negation as failure to SLD resolution

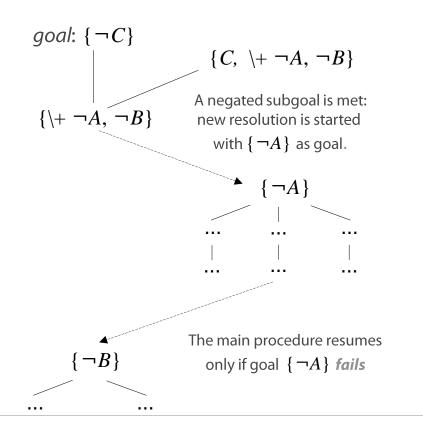
Notice that this is NOT a Horn Clause  $(\neg A \land B) \to C \qquad \text{in SLDNF this translates into}$ 

This is a new, special symbol  $\{ \backslash + \neg A, \neg B, C \}$ 

#### **SLDNF** Resolution

It works just as SLD resolution until a *negated subgoal* is met (i.e. one preceded by \+) At this point, in SLDNF, a new specific resolution is attempted for the *negated subgoal* alone

In order for the negated subgoal to be resolved, its new and specific resolution must **fail** (negation as failure)



# Beyond classical logic?

For classical logic it usually intended:

First-order logic  $L_{FO}$ 

Propositional logic  $L_P$  (which is contained in  $L_{FO}$ )

- A non-classical logic adopts different rules
- What for?

#### Representing other forms of reasoning

Not just deduction but also abduction and induction (see after)

Specialized reasoning, e.g. about time or other modalities like belief, intentions etc.

#### For practical applications

Subsets of  $L_{FO}$ , that are either more efficient or focused on a specific purpose (e.g. Prolog)

# Logics and logical systems

#### Theoretically, a **logic** includes:

- a) Formal language
- b) Formal semantics of the language
- c) Relations  $\models$  (entailment)  $\in$   $\vdash$  (derivation)
- In the realm of artificial intelligence

A **logical system** is a *reasoning agent* (not necessarily human)

- It is based on the a **logic** of reference (e.g.  $L_{FO}$ )
- It makes use of a **computation strategy** (e.g. *SLD depth-first*)
- It may have limited resources (e.g. time or memory or both)

#### This leads to the idea of *derivability* in a logical system

Notation:  $\Gamma \vdash_{\langle SysLog \rangle} \varphi$  where  $\langle SysLog \rangle$  describes a particular logica system

SLD strategy (just for Horn clauses) that is also fair

$$\Gamma \vdash_{LFO} \varphi \neq \Gamma \vdash_{SLD fair} \varphi \neq \Gamma \vdash_{SLD} \varphi$$

 $\uparrow$  General derivability in  $L_{FO}$ 

A generic *SLD* strategy (i.e. not necessarily *fair* )

In the line of principle, the computation strategy of  $\langle SysLog \rangle$  can be anything: e.g.  $\Gamma \vdash_{NN} \varphi$  might ne a neural network that says whether  $\varphi$  is (NN)-derivable from  $\Gamma$ 

## Defeasible reasoning

A reasoning process where the **relation** between formulae is <u>rationally plausible</u> yet not necessarily <u>correct</u> (in the classical logical sense)

#### Notation:

$$\Gamma \models_{} \varphi$$
 says that  $\varphi$  is a **plausible** derivation from  $\Gamma$  in  $$ 

$$\Gamma \models_{\langle SysLog \rangle} \varphi \Rightarrow \Gamma \not\models_{\langle SysLog \rangle} \neg \varphi \qquad \text{(coherence)}$$

$$\Gamma \models_{\langle SysLog \rangle} \varphi \Rightarrow \Gamma \not\models_{\langle SysLog \rangle} \varphi \qquad \text{(compatibility with derivation)}$$

$$\Gamma \models_{\langle SysLog \rangle} \varphi \Rightarrow \Gamma \models_{\langle SysLog \rangle} \varphi \iff \Gamma \models \varphi$$
 (not necessarily correct)

#### Occurs very often in practice:

"The train schedule does not report a train to Milano at 06:55, therefore we assume that such a train does <u>not</u> exist"

Most databases contain positive information only Negative facts are often derived 'by default'

# Defeasible reasoning

Inference in defeasible reasoning is

#### Non-monotonic

$$\Gamma \vdash_{\langle SysLog \rangle} \varphi \Rightarrow \Gamma \cup \Delta \vdash_{\langle SysLog \rangle} \varphi$$

The arrival of new pieces of information may falsify inferences that used to be justified e.g. an extra train to Milano at 06:55 is announced ...

#### **Systemic**

In classical logic, the soundness of all inferences schema depend only on the few formulae involved.

e.g. 
$$\varphi \to \psi, \varphi \models \psi$$

In defeasible reasoning, inferences are justified by an entire theory  $\Gamma$ 

One must check the entire database:  $\Gamma \not\vdash \varphi \mid_{\sim sysLog>} \neg \varphi$ 

# Closed-World Assumption (CWA)

```
\{\Gamma \not\models \alpha\} \not\models_{CWA} \neg \alpha \qquad (\alpha \text{ is an } atom)
```

#### Example (a program):

```
\Pi \equiv \{\{Philosopher(socrates)\}, \{Philosopher(plato)\}, \{Philosopher(felix)\}\}
```

The program  $\Pi$  can be rewritten in  $L_{FO}$  as:

```
\forall x ((x = socrates) \rightarrow Philosopher(x))
```

$$\forall x ((x = plato) \rightarrow Philosopher(x))$$

$$\forall x ((x = felix) \rightarrow Mortal(x))$$

The Closed-World Assumption (CWA) means completing (i.e. extending) the program  $\Pi$ :

```
\forall x ((x = felix) \leftrightarrow Mortal(x))
```

$$\forall x ((x = socrates \lor x = plato) \leftrightarrow Philosopher(x))$$
 Notice the double implication

Then these plausible inferences become sound:

```
\Pi \models_{\mathit{CWA}} \neg \mathit{Mortal}(\mathit{socrates})
```

$$\Pi \models_{\mathit{CWA}} \neg \mathit{Mortal(plato)}$$

$$\Pi \vdash_{CWA} \neg Philosopher (felix)$$

### SLDNF and CWA

- Completion of a set of Horn clauses
  - 1) Rewrite the set  $\Gamma$  so that each rule head appears at most once

```
The example: \Gamma \equiv \{\{C\}, \{B, \neg F\}, \{B, \neg E\}, \{B, \neg D\}\}\ can be rewritten as \{C, F \rightarrow B, E \rightarrow B, D \rightarrow B\} then, by factoring B : \{C, D \lor E \lor F \rightarrow B\}
```

- 2) For each non-factual atom  $\varphi$  add  $false \to \varphi$  (false = contraddiction) In the case above:  $\{C, D \lor E \lor F \to B, false \to D, false \to E, false \to F\}$
- 3) Replace implication  $\rightarrow$  with double implication  $\leftrightarrow$   $Comp(\Gamma) \equiv \{C, D \lor E \lor F \leftrightarrow B, false \leftrightarrow D, false \leftrightarrow E, false \leftrightarrow F\}$  (completion of  $\Gamma$ )
- Correctness SLDNF (Clark, 1974)

```
If the SLDNF goal \+ \varphi succeeds for \Gamma, then Comp(\Gamma) \models \varphi
In the example: \Gamma \equiv \{\{C\}, \{B, \neg F\}, \{B, \neg E\}, \{B, \neg D\}\}
Goal \+\neg B succeeds in SLDNF because \neg B fails in SLD
therefore: \{C, (D \lor E \lor F) \leftrightarrow B, false \leftrightarrow D, false \leftrightarrow E, false \leftrightarrow F\} \models \neg B
```

## CWA and SLDNF

#### Closed-World Assumption (CWA)

 $\{\Gamma \not\models \alpha\} \not\models_{\mathit{CWA}} \neg \alpha \qquad (\alpha \text{ is a n } \mathit{atom})$ Notice that in general  $\Gamma \not\models \alpha$  is  $\mathit{not decidable}$  in  $L_{FO}$ , therefore neither  $\not\models_{\mathit{CWA}}$  is

#### SLDNF fair

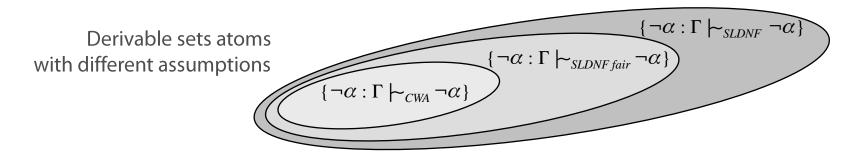
$$\{\alpha \in FF_{SLDfair}(\Gamma)\} \vdash_{SLDNF fair} \neg \alpha$$

 $FF_{SLDfair}(\Gamma)$  is defined as the set atoms for which SLD fair terminates for  $\neg \alpha$  with failure

#### SLDNF

$$\{\alpha \in FF_{SLD}(\Gamma)\} \models_{SLDNF} \neg \alpha$$

As above, but without assuming that SLD is fair



# Inference and reasoning (according to C. S. Peirce, 1870 c.a.)

#### Different types of reasoning

#### <u>Deductive</u> inference (sound)

#### Derive only what is justified in terms of **entailment**

"All beans in this bag are white"

"This handful of beans comes form the bag"

"This is a handful of white beans"

# $\frac{\forall x \, \varphi(x) \to \psi(x)}{\varphi(a)}$ $\frac{\varphi(a)}{\psi(a)}$

#### <u>Inductive</u> inference (plausible)

#### From repeated occurrences, derive rules

"This handful of beans comes form the bag"

"This is a handful of white beans"

"All beans in this bag are white"

$$\psi(a)$$
  $\varphi(a)$ 

 $\forall x \varphi(x) \to \psi(x)$ 

#### <u>Abductive</u> inference (plausible)

#### From rules and outcomes, derive premises

"All beans in this bag are white"

"This is a handful of white beans"

"This handful of beans comes form the bag"

$$\frac{\forall x \, \varphi(x) \to \psi(x)}{\psi(a)}$$

$$\frac{\varphi(a)}{\varphi(a)}$$

# Abductive inferences: explanatory hypotheses

The basic theory is still that of classical logic
What changes is the way reasoning (and hence calculus) is performed

#### Abductive reasoning, in general:

A model (or abstract definition of some kind) represented by a logical theory K

A set of specific **observations** 

represented by a set of wffs  $\Sigma$ 

In general:  $K \not\models \Sigma$ 

(specific observations are not *entailed* by the model)

The problem is finding *hypotheses*  $\Delta$  (i.e sets of wffs) such that

$$K \cup \Delta \models \Sigma$$

Intuitively, a set  $\Delta$  describes an hypothesis that *explains* the observations  $\Sigma$ 

# Example: "The car does not start"

#### Model (K)

```
\kappa_1: dischargedBattery \rightarrow (\neglightsOn \land \negradioOn \land \negselfStarterRuns)

\kappa_2: selfStarterBroken \rightarrow \neg selfStarterRuns

\kappa_3: \negselfStarterRuns \rightarrow \negengineStarts

\kappa_4: voidTank \rightarrow (gasGaugeZero \land \negengineStarts)
```

#### • Observation $(\Sigma)$

```
\sigma_1: \neg engineStarts
```

#### • Plausible *causes* ( $\Delta$ )

```
\delta_1: dischargedBattery since: \{\kappa_1, \kappa_3\} \cup \{\delta_1\} \models \sigma_1
\delta_2: selfStarterBroken since: \{\kappa_2, \kappa_3\} \cup \{\delta_2\} \models \sigma_1
\delta_3: voidTank since: \{\kappa_4\} \cup \{\delta_3\} \models \sigma_1
```

# Rationality of hypotheses

Plausible

 $K \cup \Delta \cup \Sigma$  must be satisfiable

Minimal

There must not be a subset  $\Delta^* \subset \Delta$  such that  $K \cup \Delta^* \models \Sigma$ 

Relevant

 $K \cup \{\neg engineStarts\} \models \neg engineStarts$  is both plausible and minimal but offers no explication (abductive reasoning is about the *causes*, in some sense)